Pre-Symmetry Sets of 3D shapes

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Abstract. We show that the pre-symmetry set of a smooth surface in 3-space has the structure of the graph of a function from \mathbb{R}^2 to \mathbb{R}^2 in many cases of interest, generalising known results for the pre-symmetry set of a curve in the plane. We explain how this function is obtained, and illustrate with examples both on and off the diagonal. There are other cases where the pre-symmetry set is *singular*; we mention some of these cases but leave their investigation to another occasion.

1 Introduction

In this paper, we consider in some detail the structure of pre-symmetry sets in 2D and 3D. Recall that, given M, a smooth closed curve in 2D or surface in 3D, the pre-symmetry set \mathcal{P} of M is the closure of the set of pairs of distinct points $(\mathbf{p}, \mathbf{q}) \in M \times M$ for which there exists a circle or sphere tangent to M at \mathbf{p} and at q. From the pre-symmetry set it is not difficult to pass to the symmetry set which is the locus of centres of these circles or spheres, together with the centres of the limiting circles. When M is a plane curve, parametrized by the points of a circle S^1 , we can consider \mathcal{P} as a subset of the torus $S^1 \times S^1$, represented in the plane by a square with opposite sides identified. Note that in any dimension \mathcal{P} is symmetric: $(\mathbf{p}, \mathbf{q}) \in \mathcal{P}$ if and only if $(\mathbf{q}, \mathbf{p}) \in \mathcal{P}$; it follows that in 2D we can also regard \mathcal{P} as contained in $S^1 \times S^1$ with symmetric pairs identified. This is called the symmetric product of two circles and is a Möbius band in which the boundary of the band represents the 'diagonal' points $\mathbf{p} = \mathbf{q}$. In the 3D case, with M say topologically equivalent to a 2-sphere, we could consider \mathcal{P} as a subset of $S^2 \times S^2$, which is topologically a complex quadric surface, or of the symmetric product which is topologically a complex projective plane¹.

However we shall not be concerned here with global models of the presymmetry set, but rather with local or multi-local models. Starting from a circle

¹ This is a classic result and is proved by regarding S^2 as the Riemann sphere, that is complex numbers together with ∞ , and then associating with an unordered pair (z_1, z_2) of elements of S^2 the unique quadratic polynomial $az^2 + bz + c$ with roots z_1 and z_2 . The corresponding element of the complex projective plane is then (a : b : c)and the diagonal corresponds to the conic $b^2 = 4ac$. In fact the symmetric product of any closed 2-dimensional manifold with itself is known to be a 2-manifold, a surprising fact since one might imagine that the diagonal would cause singularities.

or sphere S_0 having $k \ge 2$ contact points with our curve or surface M, the presymmetry set can be partitioned into strata:

• one stratum for each pair of distinct contact points, $\mathbf{p}_i, \mathbf{p}_j$ say, chosen from the k points. Here, we consider circles or spheres tangent to M at points at or close to \mathbf{p}_i and \mathbf{p}_j (if k > 2 then these circles or spheres 'lose contact' with M close to the other k - 2 contact points of S_0 and M).

• one stratum for each contact point \mathbf{p}_i between S_0 and M which is of type A_3 or higher—a vertex and its circle of curvature in 2D, or a ridge point and the corresponding sphere of curvature in 3D. This stratum of \mathcal{P} arises from circles or spheres which are tangent to M at two points both of which are close to \mathbf{p}_i .

Note that we are concerned here with the symmetry set and not the medial axis: the circles or spheres do not have to remain inside M (or more generally be maximal with respect to M). We can consider the above strata separately in our investigations. For example, starting with a sphere S_0 having contact A_1 at two points $\mathbf{p}_1, \mathbf{p}_2$ and A_3 at \mathbf{p}_3 with a surface M, we will have four strata which correspond to contacts close to $\mathbf{p}_1, \mathbf{p}_3; \mathbf{p}_2, \mathbf{p}_3; \mathbf{p}_1, \mathbf{p}_2;$ and $\mathbf{p}_3, \mathbf{p}_3$.

In what follows we shall concentrate on the strata:

• arising from two contact points: off-diagonal strata, or

• arising from one contact point: on-diagonal strata

since the other cases can be reduced as above to these two. We shall argue that the 'correct' way to think of these strata of the pre-symmetry set \mathcal{P} in 2D (n = 2) or 3D (n = 3), when they are non-singular, is as the graph of a mapping from \mathbb{R}^n to \mathbb{R}^n . In this way we can capture the structure in a uniform way, both for a single curve or surface and for a 1-parameter family of such. The mapping in question will arise in a slightly different way for the on-diagonal and off-diagonal cases, but the principle is the same for both. Several of the standard examples of mappings from the plane to the plane [6, 9]—fold, cusp, lips, beaks, swallowtail—arise naturally in this context.

The 2D case is relatively well-known [7]; in §2 we summarize some results and interpret one of the cases as the graph of a mapping $\mathbb{R} \to \mathbb{R}$ in order to set the scene for the 3D case. We also take the opportunity to prove a result which explains why only certain singularities of the pre-symmetry set can occur on the diagonal.

In §3 we turn to 3D. The underlying calculations here are rather complicated and we suppress them in favour of giving details of the results. This is part of a larger investigation of all the symmetry sets and pre-symmetry sets in 3D, for surfaces and generic 1-parameter families.

2 The pre-symmetry set in 2D

Given a smooth plane curve M with parametrization $\gamma : S^1 \to \mathbb{R}^2$ the presymmetry set is contained in the set of pairs defined by the equations

$$g(s,t) = 0$$
, where $g(s,t) = (\gamma(s) - \gamma(t)) \cdot (\mathbf{T}(s) \pm \mathbf{T}(t)),$ (1)

where **T** stands for the unit tangent vector. The zero set of g also contains diagonal pairs (s, s), and pairs where the tangents are parallel, and these need to be excluded when finding the true pre-symmetry set.

2.1 The pre-symmetry set at a diagonal point

Let us examine the equation (1) close to a diagonal point, that is, when the curve M has a vertex. We take M in local form having a vertex at the origin:

$$\gamma(x) = (x, y)$$
 where $y = f(x) = a_2 x^2 + a_4 x^4 + a_5 x^5 + \dots, \ a_2 \neq 0,$

with no x^3 term. Expanding (1) with the + sign we find that there are no solutions close to the origin besides s = t, and for the - sign the leading terms (of degree 5) factorise as

$$2a_2(a_2^3 - a_4)(s+t)(s-t)^4.$$

For an ordinary vertex (contact with the tangent circle of type A_3 exactly), $a_2^3 \neq a_4$ and the local structure of the pre-symmetry set, apart from the diagonal, is a smooth transverse curve s + t + h.o.t. = 0.

For A_4 contact we need to go to the next terms which are

$$-a_2a_5(3s^2+4st+3t^2)(s-t)^4,$$

where $a_5 \neq 0$. The quadratic form here is positive definite, so apart from the diagonal term there is an *isolated point* at s = t = 0. Note that there *cannot* be a pair of real branches of the pre-symmetry set at such a diagonal point. We can also see this by noting that at an A_4 point the curvature κ does not have an extremum (since $\kappa' = \kappa'' = 0, \kappa''' \neq 0$) and on an arc without an extremum of curvature there can be no bitangent circles [10].

The same analysis can be continued to A_5 , where the leading term is

$$2a_2(2a_2^5 - a_6)(s+t)(2s^2 + st + 2t^2)(s-t)^4,$$

having a single transverse branch s + t + h.o.t. = 0. The factor $2a_2^5 - a_6$ is zero only for an A_6 singularity. We find:

for k odd, a circle having A_k contact with the curve M results in a single branch of the pre-symmetry set transverse to the diagonal; and for k even it results in an isolated point of the pre-symmetry set on the diagonal.

2.2 Transitions visible on the pre-symmetry set

The transitions which occur on symmetry sets were classified in [1]; some of these are 'visible' on the pre-symmetry set. There has been considerable work on this [7] and we only give examples here, together with an alternative interpretation of one of the cases, in line with our work on 3D pre-symmetry sets below.

• A_4 : the pre-symmetry set has an isolated point on the diagonal, growing to a closed loop transverse to the diagonal in two places; compare §2.1.

• A_2^2 : two cases (1) moth, with the pre-symmetry set an isolated point growing into a closed loop, and (2) nib, with the pre-symmetry set a transverse crossing of two branches separating two ways. Note that *off* the diagonal, there is the possibility of both isolated point and transverse crossing on the pre-symmetry set, in contrast with the situation *on* the diagonal described in §2.1.

• A_1A_3 : The pre-symmetry set has two strata, one on-diagonal and one offdiagonal. The off-diagonal stratum has an inflexion parallel to one parameter axis and the line through the inflexion parallel to the other parameter axis passes through the diagonal point. See Figure 1.

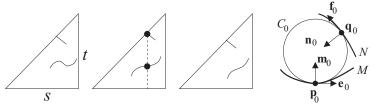


Fig. 1. Left three figures: an A_1A_3 transition seen in the pre-symmetry set; half of $S^1 \times S^1$ is shown, the 45° line being the diagonal s = t. The transitional moment is in the centre, with an inflexional tangent parallel to the *s* parameter axis on one stratum of the pre-symmetry set. There is also a diagonal point on the other stratum for the same value of *s*. Right: the setup for analysing the A_1A_3 pre-symmetry set. The general bitangent circle under consideration has contact points $\mathbf{p}(s)$ close to \mathbf{p}_0 and $\mathbf{q}(t)$ close to \mathbf{q}_0 . Since A_3 occurs at the 'first' point \mathbf{p}_0 and A_1 at the 'second' point \mathbf{q}_0 we could also write this as A_3A_1 .

We consider in more detail the case of A_1A_3 , as a preparation for the 3D case. Let M, N be smooth arcs with arclength parameters s, t, general points $\mathbf{p} = \mathbf{p}(s), \mathbf{q} = \mathbf{q}(s)$ and curvatures $\kappa(s), \lambda(s)$ respectively. Suppose that a circle C_0 is tangent to M with contact A_3 at the point $\mathbf{p}_0 = \mathbf{p}(0)$, and tangent to N with contact A_1 at the point $\mathbf{q}_0 = \mathbf{q}(0)$. Write \mathbf{e}, \mathbf{m} for the unit tangent and normal at \mathbf{p} and \mathbf{f}, \mathbf{n} for the unit tangent and normal at the point \mathbf{q} . Finally write r for the radius of a bitangent circle with contact points \mathbf{p} and \mathbf{q} . See Figure 1. Since the circle C_0 has A_3 contact with M at s = 0, this point is a vertex of M and we have $r\kappa = 1$ and $d\kappa/ds = 0$ at s = 0.

We take as the defining equation of the pre-symmetry set $F(s,t) = \mathbf{0}$ where

$$F(s,t) = \mathbf{p} + r\mathbf{m} - \mathbf{q} - r\mathbf{n}.$$
(2)

The Jacobian matrix of the mapping $F : \mathbb{R}^3 \to \mathbb{R}^2$ is the 3×2 matrix with columns the vectors $\mathbf{e}(1 - r\kappa)$, $-\mathbf{f}(1 - r\lambda)$, $\mathbf{m} - \mathbf{n}$. Now, using suffix 0 to mean evaluation at s = 0 or t = 0, $\kappa_0 = 1/r$, $\lambda_0 \neq 1/r$ so at s = t = 0 the first of the column vectors is zero and the others are nonzero multiples of \mathbf{f}_0 , $\mathbf{m}_0 - \mathbf{n}_0$. The first is tangent to the circle C_0 and the second is parallel to $\mathbf{p}_0 - \mathbf{q}_0$ which is a chord of the circle; hence the two vectors are independent and we deduce from the implicit function theorem that (2) has solution with t and r smooth functions of s near s = 0.

Now consider t and s as these functions of s and write t' for dt/ds, etc. Regarding (2) as an *identity* in s we can differentiate with respect to s and get

$$\mathbf{e}(1-r\kappa) + r'\mathbf{m} - \mathbf{f}(1-r\lambda)t' - r'\mathbf{n} = 0.$$

At s = 0 the first term is zero and again $\mathbf{m} - \mathbf{n}$, \mathbf{f} are independent so we deduce $r'_0 = t'_0 = 0$.

Differentiating again with respect to s, putting s = 0 and keeping only the terms which are nonzero at s = 0 gives $r''(\mathbf{m} - \mathbf{n}) = \mathbf{f}(1 - r\lambda)t''$, so that $r''_0 = t''_0 = 0$. Thus both r and t, as functions of s, have degenerate critical points. In fact differentiating again shows that for exactly A_3 at s = 0 and A_1 at t = 0 we have the next derivatives of r and t nonzero. The fact that t has $t'_0 = t''_0 = 0$ is illustrated in Figure 1 where the stratum of the pre-symmetry which is off-diagonal, namely the graph of t, has an *inflexion*. Furthermore with a little more trouble we can show that in a generic family of curves this A_2 singularity of the function t is versally unfolded, that is it behaves as shown in Figure 1 with two critical points vanishing in the inflexion.

We conclude:

Proposition 1. At an A_1A_3 singularity the off-diagonal stratum of the presymmetry set has the structure of the graph of a function with a critical point of type A_2 , that is a critical point equivalent to $t = s^3$, an ordinary inflexion. In a generic family of curves the pre-symmetry set has two ordinary critical points 'before' the A_1A_3 transition and none 'after'.

In the 3D situation we shall also indentify the pre-symmetry set as the graph of a function of a well-defined type.

3 The pre-symmetry set in 3D

In this section we shall investigate the strata of the pre-symmetry set of a smooth closed surface as in §1. We shall split into the off-diagonal and the on-diagonal cases; the results are strikingly similar but the details are different. In fact we shall suppress most of the underlying mathematical calculations, which are similar to those in §2 but more complicated since we are dealing here with surfaces instead of curves.

There are a great many cases of transitions on the symmetry set in 3D. Bogaevsky [2] has determined the transitions on the 3D medial axis (see also [4]) and in unpublished work has given a list of all possible transitions on the 3D symmetry set, some of which have been investigated by Pollitt [8]. In this paper we shall determine the pre-symmetry set for a small number of representative cases; more mathematical detail and a larger number of cases will appear elsewhere.

For the symmetry set of a generic surface M in \mathbb{R}^3 we consider here the following singularities:

$$A_3, A_4, A_1A_2, A_1A_3, A_2^2,$$

and for symmetry sets occurring in generic 1-parameter families of surfaces we consider

 A_1A_3 transitions, A_1A_4 , A_5 , A_2A_3 .

These results can also be used to determine other cases with three contact points, such as $A_1^2A_2$ and $A_1^2A_3$.

3.1 The off-diagonal case

The basic setup is two pieces of smooth surface and a given sphere tangent to both of them at known points. We then seek nearby points such that there is a sphere tangent at these nearby points. To put the matter more precisely, consider two pieces of surface M and N and chosen points $\mathbf{p}_0, \mathbf{q}_0$ such that there is a sphere S_0 tangent to M at \mathbf{p}_0 and to N at \mathbf{q}_0 . The order of tangency at either point might be A_k for k an integer such that the total tangency is consistent with either a single generic surface or a surface in a generic 1-parameter family of surfaces. For example A_3 at \mathbf{p}_0 and A_1 at \mathbf{q}_0 would be a typical case. (The case of D_4 contact at an umbilic \mathbf{p}_0 and A_1 contact elsewhere is also generic in a 1-parameter family, and can be treated similarly.)

We take local parameters (s, t) on M near \mathbf{p}_0 and (u, v) on N near \mathbf{q}_0 , where s = t = 0 at \mathbf{p}_0 and u = v = 0 at \mathbf{q}_0 , general points on M and N being denoted \mathbf{p} and \mathbf{q} . Then the parameter space of points close to the pair $(\mathbf{p}_0, \mathbf{q}_0)$ is \mathbb{R}^4 , with coordinates (s, t, u, v). We seek the set of such points in \mathbb{R}^4 such that there is a sphere tangent to M at the point with parameters (s, t) and tangent to N at the point with parameters (s, t) and tangent to N at the point with parameters (u, v). This set is the local pre-symmetry set for the pair of surfaces M, N. As in §2.2 we shall in many cases identify the pre-symmetry set with the graph of a mapping of known type.

Let r denote the radius function: the radius of the given sphere S_0 is r_0 . Further, let \mathbf{m} be the unit normal at \mathbf{p} , oriented so that for \mathbf{p}_0 the normal passes through the centre of the given sphere, and let \mathbf{n} be the unit normal at \mathbf{q} , oriented similarly. Then the condition for a pre-SS point is G(s, t, u, v, r) = 0 where

$$G(s, t, u, v, r) = \mathbf{p} + r\mathbf{m} - \mathbf{q} - r\mathbf{n}.$$
(3)

In this equation, which is three scalar equations, there are five 'unknowns' s, t, u, v, r so we expect a two-dimensional solution. Note in particular that, on G = 0, $\mathbf{p} - \mathbf{q}$ is parallel to $\mathbf{m} - \mathbf{n}$.

For the purpose of calculation we shall assume that neither \mathbf{p}_0 nor \mathbf{q}_0 is an umbilic point of the corresponding surface. This enables us to use principal directions for our coordinates around these points. Note that umbilics are isolated so we are losing only a finite number of bitangent spheres. Thus we shall assume the s = constant and t = constant curves on M are, near \mathbf{p}_0 , principal curves, and that for s = 0 and for t = 0 these curves are unit speed; and similarly for N. Let $\mathbf{e}_1, \mathbf{e}_2$ be principal directions at \mathbf{p} and $\mathbf{f}_1, \mathbf{f}_2$ principal directions at \mathbf{q} . Finally we use κ_1, κ_2 for the principal curvatures of M and λ_1, λ_2 for the principal curvatures of N. The Jacobian matrix of G at $(0, 0, 0, 0, r_0)$ has the following vectors for its columns, using the fact that differentiating the normal in a principal direction **e** produces the corresponding principal curvature times **e**:

$$(1-r\kappa_1)\mathbf{e}_1, \quad (1-r\kappa_2)\mathbf{e}_2, \quad -(1-r\lambda_1)\mathbf{f}_1, \quad -(1-r\lambda_2)\mathbf{f}_2, \quad \mathbf{m}-\mathbf{n}$$
 (4)

Note that $\mathbf{m} - \mathbf{n}$ is parallel to the chord joining \mathbf{p} and \mathbf{q} , by (3).

The implicit function theorem gives us:

Proposition 2. Suppose that the contact at \mathbf{q}_0 is of type A_1 , which is the same as saying that $r \neq 1/\lambda_1$ and $r \neq 1/\lambda_2$. Then u, v, r are smooth functions of s and t on the set G = 0 and in particular the pre-symmetry set $\{(s, t, u, v) : G(s, t, u, v, r) = 0 \text{ for some } r\}$ is the graph of a smooth function $g: (s, t) \to (u, v)$.

This will cover most of the cases of interest; we say something about the A_2^2 and A_3A_2 cases in Remark 1 below.

The following result gives the nature of the mapping g for several cases. The role of g is that, for any point \mathbf{p} near \mathbf{p}_0 , g gives a point \mathbf{q} near \mathbf{q}_0 such that there is a bitangent sphere tangent to M at \mathbf{p} and to N at \mathbf{q} . Thus every point near \mathbf{p}_0 is a possible first point of contact but only points of the image of g are possible second points of contact. Furthermore, a given \mathbf{q} may be the image of several points \mathbf{p} under g. We illustrate these properties in Figure 2.

We explain the terms used in the Proposition after the statement.

Proposition 3. (a) In the A_1A_1 case, g is a local diffeomorphism;

- (b) in the A_2A_1 case², g is a fold mapping;
- (c) in the generic A_3A_1 case ('fin point' on the medial axis), g is a cusp mapping;
- (d) in the transitional A_3A_1 cases, g is a lips or beaks mapping;
- (e) in the A_4A_1 case, g is a swallowtail mapping.

Part (c) here is to be compared with Proposition 1 where the inflexion on the pre-symmetry set in the A_1A_3 case was interpreted as the graph of a mapping $\mathbb{R} \to \mathbb{R}$ of type A_2 . Here we interpret the structure of the pre-symmetry set as the graph of a cusp mapping $\mathbb{R}^2 \to \mathbb{R}^2$. Note the distinction between a generic A_3A_1 , which occurs on a single smooth surface and a transitional A_3A_1 which is one of the two forms identified by Bogaevsky [2] in his classification of transitions on the 3D medial axis.

In the above Proposition, we use the standard names of classes of maps $\mathbb{R}^2 \to \mathbb{R}^2$. These maps have the following 'normal forms' [9] up to smooth changes of coordinates in the two copies of \mathbb{R}^2 :

- (a) local diffeomorphism: $(x, y) \to (x, y)$
- (b) fold mapping: $(x, y) \to (x, y^2)$

(c) cusp mapping: $(x, y) \rightarrow (x, xy + y^3)$

(d) lips or beaks mapping: $(x, y) \rightarrow (x, x^2y \pm y^3)$ (+ lips, - beaks)

(e) swallowtail mapping: $(x, y) \rightarrow (x, xy + y^4)$.

² We write A_2A_1 rather than A_1A_2 simply because the 'first' point \mathbf{p}_0 is an A_2 and the 'second' point \mathbf{q}_0 is an A_1 .

The different cases are separated by examining the critical set Σ of g, that is the set of points (s,t) for which (using suffices to denote partial derivatives) $\det \begin{pmatrix} u_s & u_t \\ v_s & v_t \end{pmatrix} = u_s v_t - u_t v_s = 0$. Standard recognition of singularities gives:

(a) Σ is empty

- (b) Σ is a smooth curve and the restriction $q|\Sigma$ of q to Σ is nonsingular
- (c) Σ is a smooth curve and $g|\Sigma$ has a cusp of the form $t \to (t^2, t^3)$
- (d) Σ is an isolated point for a lips and a pair of transverse curves for a beaks
- (e) Σ is a smooth curve and $g|\Sigma$ is of the form $t \to (t^3, t^4)$.

Ideally we would like a direct link between the contact of a sphere and the nature of the mapping g, but as yet we do not know of such a link. Our result is proved on a case by case basis by direct calculation. We give a brief indication of the calculations in §3.2. We shall see in §3.3 that much the same result holds in the on-diagonal case, though the mapping g is replaced by a different one.

Remark 1. When the sphere S_0 has contact of type A_2^2 , the first and third vectors in (4) are zero at s = t = u = v = 0. Provided the vectors $\mathbf{e}_2, \mathbf{f}_2, \mathbf{m} - \mathbf{n}$ are independent we can use s and u as local parameters, expressing t, v and r as smooth functions of them. (Parametrization by s and u will also appear in §3.3.) Regarding (3) as an identity in s, u and differentiating we find that $t(s, u) = \alpha s^2 + \beta u^2 + \ldots$ where $\beta \neq 0$ and $v(s, u) = \alpha' s^2 + \beta' u^2 + \ldots$ where $\alpha' \neq 0$. It follows that $(s, u) \to (s, t)$ and $(s, u) \to (u, v)$ are both fold mappings. Thus given a point \mathbf{p} on M close to \mathbf{p}_0 there are in general two spheres tangent at \mathbf{p} and at distinct points of N close to \mathbf{q}_0 , and similarly for a point \mathbf{q} close to \mathbf{q}_0 . When the contact becomes A_3A_2 then in the above notation $\alpha = \alpha' = 0$ and the map $(s, u) \to (u, v)$ has become of lips/beaks type. The A_2^2 case where $\mathbf{e}_2, \mathbf{f}_2, \mathbf{m} - \mathbf{n}$ are dependent is a *transitional* case, occurring in a 1-parameter family of surfaces. The pre-symmetry set is then a singular surface, either an isolated point or a quadric cone.

3.2 Some calculations

Starting from the equation G = 0 where G is given in (3), we can differentiate with respect to s and t using standard results about the derivatives of tangent vectors and normal vectors along curves on a surface; see for example [6, §6.1] for the relevant formulas. Needless to say the details become complicated by the time the second or third derivatives are reached, and we suppress these details here, merely giving an indication of how the calculations begin.

Differentiating G = 0 with respect to s and t, which are arclengths on the principal curve t = 0, s = 0 respectively, gives

$$\frac{\partial}{\partial s}: \mathbf{e}_1(1-r\kappa_1) + r_s(\mathbf{m}-\mathbf{n}) = \mathbf{f}_1(1-r\lambda_1)u_s + \mathbf{f}_2(1-r\lambda_2)v_s, \tag{5}$$

$$\frac{\partial}{\partial t}: \mathbf{e}_1(1 - r\kappa_2) + r_t(\mathbf{m} - \mathbf{n}) = \mathbf{f}_1(1 - r\lambda_1)u_t + \mathbf{f}_2(1 - r\lambda_2)v_t, \tag{6}$$

valid along the curves t = 0, s = 0 respectively. At points away from these curve we need to allow for the non-unit speed nature of the parameter curves; however these speeds do not affect our calculations when we evaluate at s = t = 0. Consider the A_1A_1 case. Then $1 - r\kappa_1$, $1 - r\kappa_2$, $1 - r\lambda_1$, $1 - r\lambda_2$ are all nonzero at s = t = 0. Taking the vector product of the right-hand sides of (5) and (6) then gives $(1 - r\lambda_1)(1 - r\lambda_2)(u_sv_t - v_su_t)\mathbf{n}$. The mapping $g: (s,t) \to (u,v)$ is a local diffeomorphism at s = t = 0 if and only if this is nonzero. However, if the left-hand sides of (5) and (6) are parallel vectors, then $\mathbf{e}_1, \mathbf{e}_2$ and $\mathbf{m} - \mathbf{n}$ are linearly dependent, and this is impossible since $\mathbf{e}_1, \mathbf{e}_2$ are tangent vectors to the sphere S_0 , and $\mathbf{m} - \mathbf{n}$ is parallel to the chord $\mathbf{p} - \mathbf{q}$ of the same sphere. Hence in the A_1A_1 case, g is a local diffeomorphism, verifying assertion (a) of Proposition 3.

Keeping the contact at \mathbf{q}_0 as A_1 , so that $1 - r\lambda_1$, $1 - r\lambda_2$ are nonzero, but moving to A_2 contact at \mathbf{p}_0 we have $1 - r\kappa_1 = 0$; note that for A_3 (ridge or crest point) we will have also $\kappa_{1s} = 0$: the derivative of κ_1 in the first principal direction equal to zero [5, p.144]. Using the linear independence of $\mathbf{m} - \mathbf{n}$, $\mathbf{f}_1, \mathbf{f}_2$ (5) now gives r_s, u_s, v_s all equal to 0 at s = t = 0, while r_y, u_y, v_y can all be evaluated at s = t = 0 from (6). For example, $r_y = -\mathbf{e}_2 \cdot \mathbf{n}(1 - r\kappa_2)/(\mathbf{m} \cdot \mathbf{n} - 1)$, where the denominator cannot be 0 since the points $\mathbf{p}_0, \mathbf{q}_0$ are distinct. We can now check the assertion (b) of Proposition 3.

Continuing in this way we find, for A_3A_1 , that r_{ss}, u_{ss}, t_{ss} are all zero at s = t = 0, and the condition for Σ to be singular comes to $u_{st}v_t - u_tv_{st} = 0$. A very similar argument to that in the A_1A_1 case enables us to express this condition as $\mathbf{e}_2 \cdot \mathbf{n}(1 - r\kappa_2)\kappa_1^2 = \kappa_{1t}(\mathbf{m} \cdot \mathbf{n} - 1)$, and after some manipulation this corresponds precisely to the transitional A_3A_1 condition found by Pollitt [8]: more picturesquely, it means that the osculating plane of the line of curvature on M at \mathbf{p}_0 in the direction \mathbf{e}_1 passes through \mathbf{q}_0 . In this way we verify (c) and (d) of Proposition 3.

Unfortunately the criterion which distinguishes the two A_3A_1 transitional cases, and which therefore distinguishes lips from beaks, though computable, is complicated and we do not have a simple geometrical interpretation of it. There is a strong link with the function $R(s,t) = r\kappa_1$: in fact in the transitional A_3A_1 situation, $R_s = R_t = 0$ at s = t = 0, and the 'lips' case corresponds to R having a maximum or minimum and the 'beaks' case to R having a saddle point.

3.3 The local (on-diagonal) case

Here we consider the case of the pre-SS of a single surface piece M corresponding to points close to an $A_{\geq 3}$ singularity, at \mathbf{p}_0 say, which may be taken as the origin in \mathbb{R}^3 . This case has the additional difficulty that the points in question intersect the diagonal of the space \mathbb{R}^4 , that is the set of points (s, t, s, t). This means that, in the notation of (3), $G^{-1}(\mathbf{0})$ will never be smooth and we have to 'eliminate' the diagonal component in some way. It turns out that we can often do this by using a different parametrization from that in §3.1. We give brief details below.

As before, we let (s,t) and (u,v) be the parameters for points of contact of a bitangent sphere, where now all four numbers s, t, u, v are close to 0. In practice we can take M in Monge form z = f(x, y) so that the contact points

ar

e
$$\mathbf{p} = (s, t, f(s, t))$$
 and $\mathbf{q} = (u, v, f(u, v))$:

$$f(x, y) = \frac{1}{2}(\kappa_1 x^2 + \kappa_2 y^2) + b_0 x^3 + b_1 x^2 y + b_2 x y^2 + b_3 y^3 + c_0 x^4 + \ldots + c_4 y^4 + d_0 x^5 + \ldots + d_5 y^5 + \ldots$$
(7)

Instead of having r, u, v expressed as smooth functions of s, t it is much better to use s, u as the parameters and express r, t, v in terms of these. The great advantage of this is that the diagonal points appear as s = u, that is, the intersection of the diagonal with the true pre-symmetry set appears as a *curve* $\{(s, t(s, s), s, v(s, s))\}$ on the pre-symmetry set.

The pre-SS is symmetrical about the diagonal in the sense that, for all $a, b, c, d, (a, b, c, d) \in \text{pre-SS} \iff (c, d, a, b) \in \text{pre-SS}$. This implies that,

for all
$$(s, u) \in \mathbb{R}^2$$
 we have $t(s, u) = v(u, s)$. (8)

We find the following. Let $h: (s, u) \to (s, t(s, u))$ be the mapping determined by t as a function of s and u. The relation between this and the mapping $(s, u) \to (u, v(s, u))$ is completely symmetric so we need consider only h. The role of h is to parametrize the points **p** close to the origin which are one point of contact of a bitangent sphere. The other point of contact is parametrized by (u, v(s, u)).

Proposition 4. (a) A_3 : h is a local diffeomorphism (see note below),

(b)
$$A_4$$
: h is a fold mapping,

(c) A_5 : h is a lips mapping (beaks mappings do not occur).

In all cases the pre-symmetry set is the graph of a smooth function h and is therefore itself smooth. See Figure 2 for illustrations of these cases.

Note on A_3 . There is an exception, which occurs when the tangent to the ridge (crest line) through the origin is in the 'other' principal direction. That is, if the ridge corresponds to the principal direction \mathbf{e}_1 then the tangent is in the direction \mathbf{e}_2 . This is slightly mysterious, but in this case we can use a less satisfactory parametrization, by s and t, instead.

There follow some brief details of the above cases.

 A_3 : We find

$$t(s, u) = \alpha(s + u) + \text{ h.o.t.}, \quad v(s, u) = \alpha(s + u) + \text{ h.o.t.},$$
 (9)

and $\alpha = \frac{1}{4}(\kappa_1^3\kappa_2 - \kappa_1^4 - 8c_0\kappa_2 + 8c_0\kappa_1 + 4b_1^2)/(c_1\kappa_2 - c_1\kappa_1 - 2b_1b_2)$. The numerator of α is zero precisely when the contact is A_4 ; see below for this case. The denominator being zero is the exceptional case noted above.

 \mathbf{A}_4 : We find

$$t(s,u) = t_{20}s^2 + t_{11}su + t_{02}u^2 + \dots; v(s,u) = t_{02}s^2 + t_{11}su + t_{20}u^2 + \dots, (10)$$

and the constant coefficients t_{ij} are determined by the local geometry of the surface, namely

$$t_{02} = \frac{3(d_0\kappa_1^2 - 2d_0\kappa_1\kappa_2 + b_1c_1\kappa_1 - b_1c_1\kappa_2 + b_1^2b_2 + d_0\kappa_2^2)}{(\kappa_1 - \kappa_2)(c_1\kappa_2 - c_1\kappa_1 - 2b_1b_2)}$$

$$t_{20} = t_{02} + b_1/(\kappa_1 - \kappa_2), \quad t_{11} = \frac{4}{3}t_{02}.$$

The coefficients in v as compared with t are explained by (8). (As with A_3 there is an exceptional case, if the denominator of t_{02} is zero. Here, this means that the ridge is singular: this is a transitional A_4 case, where the ridge is undergoing a transition. See [5, p.174].) The coefficient t_{02} of u^2 is zero if and only if the singularity is A_5 or higher; thus for A_4 it is nonzero. From this it is easy to check that the mapping $h: (s, u) \to (s, t)$ is a fold. The critical set Σ of h is given by $t_{11}s+2t_{02}u+\ldots=0$ and has tangent line 2s+3u=0. The fold mapping ensures that, given a point (s_1, u_1) close to the origin, and not on Σ , there is a second distinct point (s_2, u_2) with the same image under γ . This means that $s_1 = s_2 = s$ say, and $t(s, u_1) = t(s, u_2) = t$, say. Then $(s, t, u_1, v(s, u_1))$ and $(s, t, u_2, v(s, u_2))$ both belong to the pre-SS, and the points $(u_1, v(s, u_1)), (u_2, v(s, u_2))$ are the distinct points of contact of two spheres, both tangent to M at (s, t).

 \mathbf{A}_5 We find

$$t = \frac{b_1}{\kappa_1 - \kappa_2} s^2 + t_{30} s^3 + t_{21} s^2 u + t_{21} s u^2 + \frac{2}{3} t_{21} u^3 + \text{h.o.t.}$$
(11)

The critical set of the mapping $(s, u) \mapsto (s, t)$ is now $t_{21}s^2 + 2t_{21}su + 2t_{21}u^2 +$ h.o.t. = 0. The discriminant of this quadratic form is $-4t_{21}^2 < 0$ so that the critical set of the mapping has an isolated point at the origin. This means that it can be only 'lips' and not 'beaks'.

4 Conclusion

We have studied pre-symmetry sets of surfaces in 3D, analysing many of them as graphs of functions. This approach brings out the geometry of the pre-symmetry sets and allows one to see them evolving through a generic transition. There are many other interesting cases to study, particularly those where the pre-symmetry set is in fact a singular surface, such as

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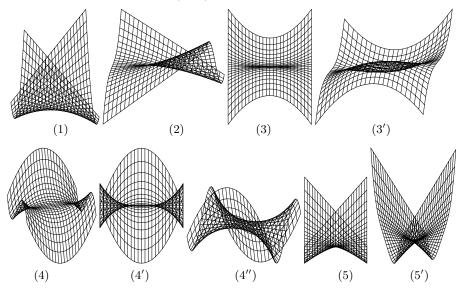


Fig. 2. Standard projections of a curved surface, say T in \mathbb{R}^3 to the plane P of the paper. (1) fold; (2) cusp; (3) lips with unfolding (3'); (4') beaks with unfolding (4) and (4''); and (5) swallowtail with unfolding (5'). These have the following interpretations in the context of this paper. (1) Fold: (i) Prop. 3(b), T represents a neighbourhood of an A_2 point on M and P represents a neighbourhood of an A_1 point on N for an A_2A_1 singularity. Points of P 'below' the fold line have no corresponding bitangent spheres on T while points of P 'above' the fold line have two. (ii) Prop. 4(b), A_4 . Now, T represents the parameter plane of s and u while P represents the surface M. Thus points of M 'below' the fold line are not contact points for a bitangent sphere while points 'above' are contact points for two such spheres. (2) Cusp: Prop. 3(c), generic A_3A_1 (fin point) only. The two fold lines ending in the cusp give points of M (represented by the curved surface T of the figure) which are contact point of A_2A_1 spheres, as in (1). (3) Lips: (i) Prop. 3(d): one of the A_3A_1 transitional cases; (ii) Prop. 4(c), A_5 . (3') shows the situation immediately 'after' the transition, with two cusps, representing generic A_3A_1 points as in (2). (4) Beaks: the other A_3A_1 transition, Prop. 3(d), only. This time two A_2A_1 curves 'survive' the transition though the A_3A_1 points (cusps as in (2)) are annihilated. (5) Swallowtail: A_4A_1 transition, Prop. 3(e), only.