



LIVERPOOL LIVE MUSIC CENSUS

ANALYSIS OF DATA

The UK's first ever national live music census. Informing and supporting a healthy live music ecology.

The following reported data is specific to Liverpool. It was taken from the UK Live Music Census' data which was gathered online and on Census Day with the help of the Liverpool Live Music Census team.

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EXECUTIVE SUMMARY

This report provides an evaluation of the current state of the live music industry in Liverpool. The analysis presented in this document is based on data gathered as part of the Liverpool Live Music Census, one of the snapshot censuses of the nationwide UK Live Music Census, which also took place in other cities including Glasgow, Newcastle-Gateshead, Oxford, Brighton, Leeds, and Southampton. The census was the UK's first ever national live music census, a key initiative with the aim to measure live music's cultural and economic value, explore challenges the sector is facing, and inform policy to help it flourish.

The Liverpool Live Music Census took place on June 1st, 2017, when during a 24-hour period volunteers collected data to assess different sectors of the live music industry in the city - from buskers to pub gigs and theatres. Additionally, a nationwide online survey was made available for musicians, venues, promoters, and audiences between the months of March and June. Through these efforts, information was gathered and compiled by the Liverpool Live Music Census team and presented in this report.

As part of the census, a total of 297 audience participants from varied age groups and of different musical tastes shared their experiences and practices of attending live music events in the city. Liverpool continues to be a thriving city with an audience that has a clear positive opinion about its live music. This demonstrates significant cultural value that is embedded in the social interactions and identity of the city. Participant venues, of which there were 25, ranged from independent pubs and small music venues to theatres and concert halls. This results in a robust offering of live music experiences throughout the city, from its music heritage to notable independent sectors and active audience involvement. However, further analysis indicated areas of improvement that are necessary to avoid stagnation or possible erosion in live music's existing economic value.

This analysis reveals that the prospects of the Liverpool live music sector are inclined towards a position that calls for better cooperation between the public and private sectors to attempt economic value growth. Additionally, further qualitative findings draw attention to smaller venues struggling to expand with increasing tensions related to public investment shortage, and residential development that constrains the development of cultural areas in the city. Furthermore, this analysis also faced research limitations, in terms of the reach it could have had with audiences and venues. The number of responses for each question (pictured as 'N' for all tables displayed in this report) fluctuated and leaned towards the low side. This means that there is still the need for further research efforts to account for representative samples, and the development of data at a larger scale. Nevertheless, projects like this may positively bring capabilities to contribute and motivate more research for the construction of historical data that will aid future decision-making.

Exploring the challenges portrayed in this analysis and the ones published in the UK Live Music Census' full report will allow to build on work related to live music's cultural and economic value, and on the need to report information that supports and propels a healthy live music environment. This information hopefully will cement future efforts that may transform the power of data into actionable decisions and continue to contribute to the generation of data in the future and expand the understanding of value in live music.

ACKNOWLEDGEMENTS

Thank you to all the many audiences, musicians, promoters, and venues who either took the time to fill out a survey or were interviewed for this report, for their invaluable contribution to the Liverpool Live Music Census in June 2017, and to the resulting data presented in this report.

We are very thankful for all the guidance and advice from the national team behind the UK Live Music Census: Dr Emma Webster, Dr Matt Brennan, Prof Martin Cloonan and Dr Adam Behr.

Thank you to Dr Mike Jones, Prof Catherine Tackley, and all the support received from the University of Liverpool and the Department of Music.

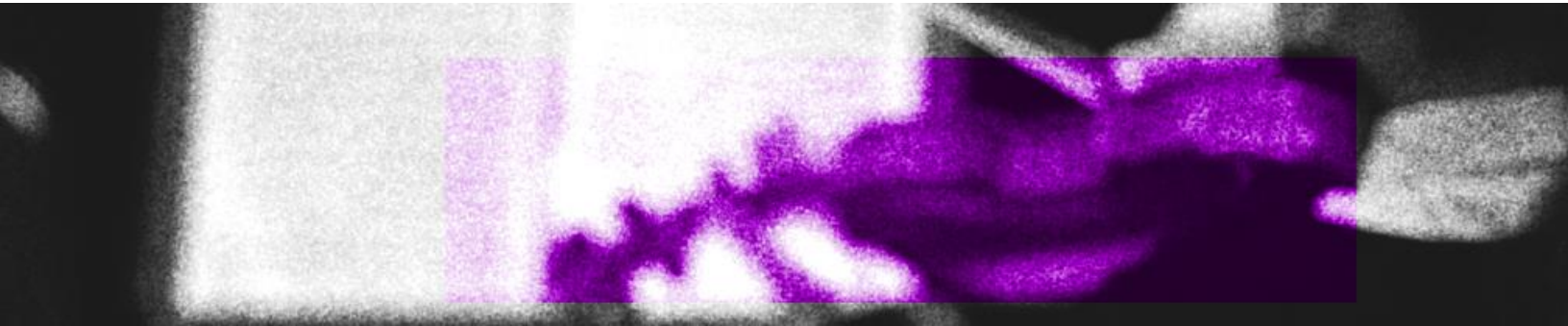
Thank you to Craig G Pennington and Bido Lito! The Liverpool Institute for Performing Arts, Dr Jan Brown, and volunteer students from Liverpool John Moores University.

We are grateful to the British Music Experience for opening their doors to the prize-winners as part of filling out the online surveys, and the Jacaranda for a warm post-census welcome and celebration.

A big thank you to all the volunteers for their time and effort in bringing the project to life. Special thanks to Elena Auddino, Victoria Mercer, Changbo Duan, Margaret McCracken, Yanqi He, David Gómez Durán. Your efforts made all this possible.

On behalf of the volunteers, a very special thank you to Mat Flynn for lifting the Liverpool Live Music Census off the ground and courageously seeing it through all the obstacles.

DATABASE



DATABASE

CENSUS DAY: THURSDAY, 1ST OF JUNE 2017.

Prior to Census Day, we approached venues of various types in Liverpool with the intention of attracting awareness of and involvement in the project. Following the day of the census, we continued the communication throughout the month of June promoting the official follow-up surveys on the [UK Live Music Census website](#). This combined effort accumulated a total of 93 separate venues that were contacted via emails, Facebook messages, and phone calls. Out of these 93 venues, we had direct contact with approximately 55 – these are venues that demonstrated responsiveness and motivation to contribute to the project.

The census team also implemented social media promotion on our Liverpool Live Music Census platforms ([Facebook](#), [Twitter](#), [Instagram](#)), and shared surveys to audiences, venues, musicians, and promoters.

The following tables are a summary of the database of venues that the Liverpool Live Music Census has assembled. The first one is an overview of venues in Liverpool and their contact information identified by the team. The second table displays the specific focused efforts prior to and post Census Day on June 1st, 2017.

MASTER LIST	INFORMATION PER VENUE
No. Of Venues	162
Phone numbers	132
Emails	92
Personal contact information	31

CENSUS DAY VENUE DATA	NO. OF VENUES
Venues approached	93
Direct contact with venues	55
Venues observed on Census Day	16
Live music venue with no event on Census Day	22
Live music venue that refused access but expressed willingness to complete online survey	2
Live music venue that did not want to take part	1
Total venues observed	25

AUDIENCE



AUDIENCE

297

AUDIENCE RECORDED IN LIVERPOOL

207

AUDIENCE RECORDED THAT ATTENDED AN EVENT ON CENSUS DAY

70%

PERCENTAGE OF AUDIENCE SURVEYED THAT ATTENDED AN EVENT ON CENSUS DAY

It is important to note that due to the rather low number of audience responses in Liverpool, this report unfortunately cannot provide a conclusive overview of audience opinions and behaviours, but rather a small sample of the whole. The report analyses a total of 297 audience responses, 207 of which were obtained in person during Census Day, and 90 submitted online prior to or post Census Day. Not every respondent chose to answer every question, so the number of responses varies for each question and is pictured as 'N' for all tables displayed in this report

DEMOGRAPHICS (ALL RESPONSES)

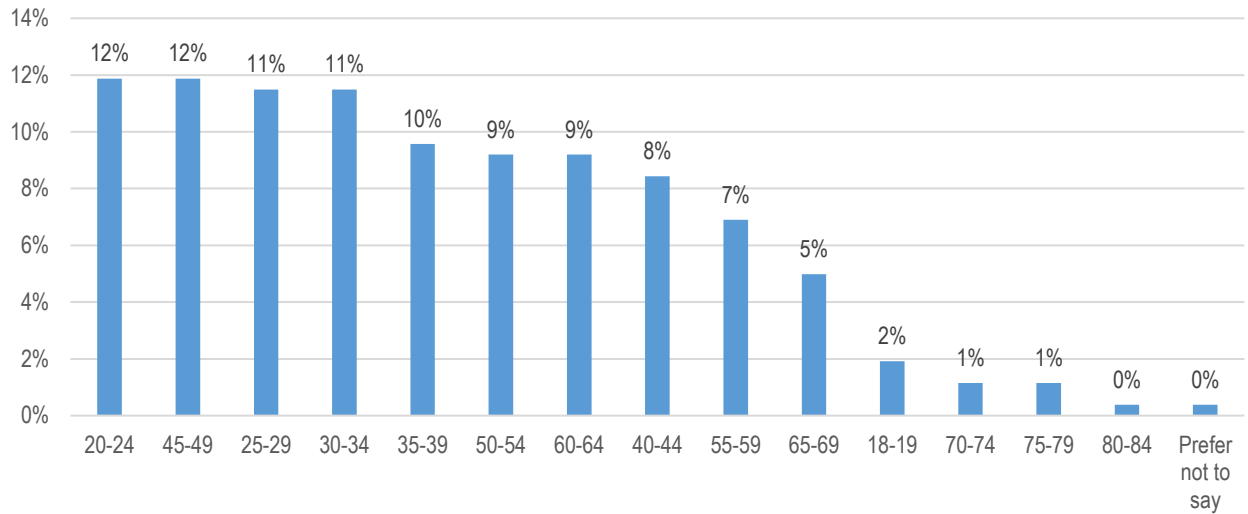
AGE GROUP	COUNT	AGE GROUP - PERCENTAGE
20-24	31	12%
45-49	31	12%
25-29	30	11%
30-34	30	11%
35-39	25	10%
50-54	24	9%
60-64	24	9%
40-44	22	8%
55-59	18	7%
65-69	13	5%
18-19	5	2%
70-74	3	1%
75-79	3	1%
80-84	1	0%
Prefer not to say	1	0%

N = 261

METRIC	AGE GROUP	PERCENTAGE
Maximum	80-84	0.38%
Median	40-44	8%
Minimum	65-69	5%
Mode	45-49 and 20-24	24%

AGE GROUP WAS CONSISTENT IN ALL BRACKETS. HOWEVER, AGE BRACKETS OF 45-49 AND 20-24 WERE THE MOST COMMON, TOTALLING 24% OF THE AUDIENCE SURVEYED

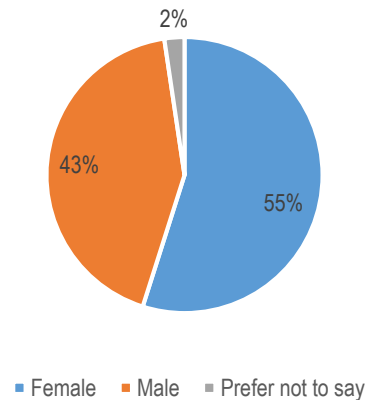
AGE GROUP - PERCENTAGE



GENDER	COUNT	GENDER - PERCENTAGE
Female	140	55%
Male	109	43%
Prefer not to say	6	2%

N = 255

GENDER - PERCENTAGE



Female Male Prefer not to say

GENDER WAS BALANCED.
HOWEVER, THERE WERE 10% MORE
FEMALE AUDIENCE MEMBERS
PARTICIPATING THAN THE REST.
AUDIENCE ETHNICITY WAS MAINLY
WHITE-BRITISH

ETHNICITY	COUNT	PERCENTAGE
Black or Black British – African	2	1%
Mixed – Any other Mixed/multiple ethnic background	3	1%
Prefer not to say	4	2%
White – British	226	88%
White – Gypsy or Irish traveller	2	1%
White – Irish	10	4%
White – Other white background	11	4%

N = 258

CENSUS DAY ONLY RESPONSES

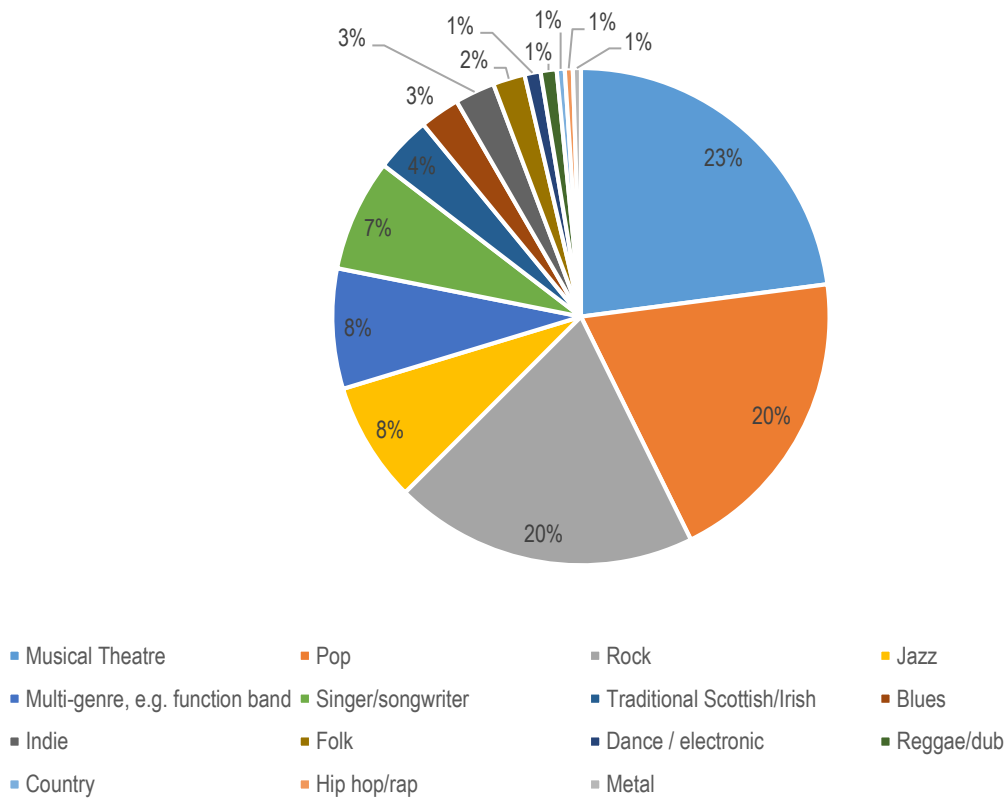
TYPE OF MUSIC ON CENSUS DAY

TYPE OF MUSIC ON CENSUS DAY	COUNT	TYPE OF MUSIC ON CENSUS DAY - PERCENTAGE
Musical Theatre	44	23%
Pop	38	20%
Rock	38	20%
Jazz	15	8%
Multi-genre, e.g. function band	15	8%
Singer/songwriter	14	7%
Traditional Scottish/Irish	7	4%
Blues	5	3%
Indie	5	3%
Folk	4	2%
Dance / electronic	2	1%
Reggae/dub	2	1%
Country	1	1%
Hip hop/rap	1	1%
Metal	1	1%

N=192

MORE THAN HALF OF THE MUSIC ON CENSUS DAY WAS MUSICAL THEATRE, POP, ROCK

TYPE OF MUSIC ON CENSUS DAY - PERCENTAGE



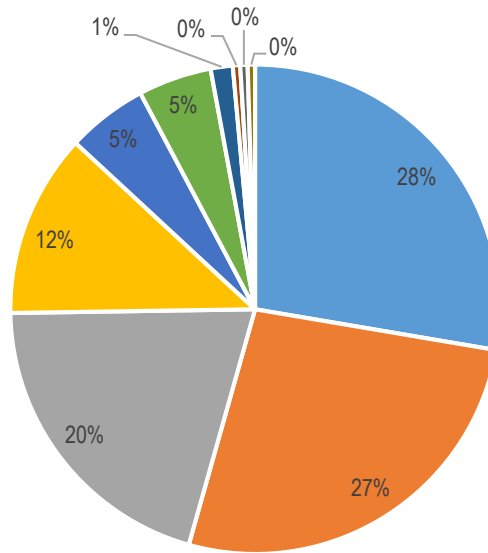
TYPE OF VENUE ATTENDED ON CENSUS DAY

TYPE OF VENUE	COUNT	TYPE OF VENUE - PERCENTAGE
Theatre/opera house	57	28%
Bar, pub	55	27%
Outdoor (including festivals) - small (less than 25,000 per day)	42	20%
Restaurant/café with music	25	12%
Medium music venue (351-650)	11	5%
Small music venue (smaller than 350 capacity)	10	5%
Large music venue (larger than 651 capacity)	3	1%
Concert hall/auditorium	1	0%
Hotel or other function room	1	0%
Outdoor (including festivals) - medium (25,000-50,000 per day)	1	0%

N = 206

THEATRE/OPERA HOUSE, BARS, PUBS, OUTDOOR, RESTAURANT/CAFÉ WITH
MUSIC ACCOUNT FOR 87%

TYPE OF VENUE - PERCENTAGE



- Theatre/opera house
- Bar, pub
- Outdoor (including festivals) - small (less than 25,000 per day)
- Restaurant/café with music
- Medium music venue (351-650)
- Small music venue (smaller than 350 capacity)
- Large music venue (larger than 651 capacity)
- Concert hall/auditorium
- Hotel or other function room
- Outdoor (including festivals) - medium (25,000-50,000 per day)

TYPE OF PROMOTION

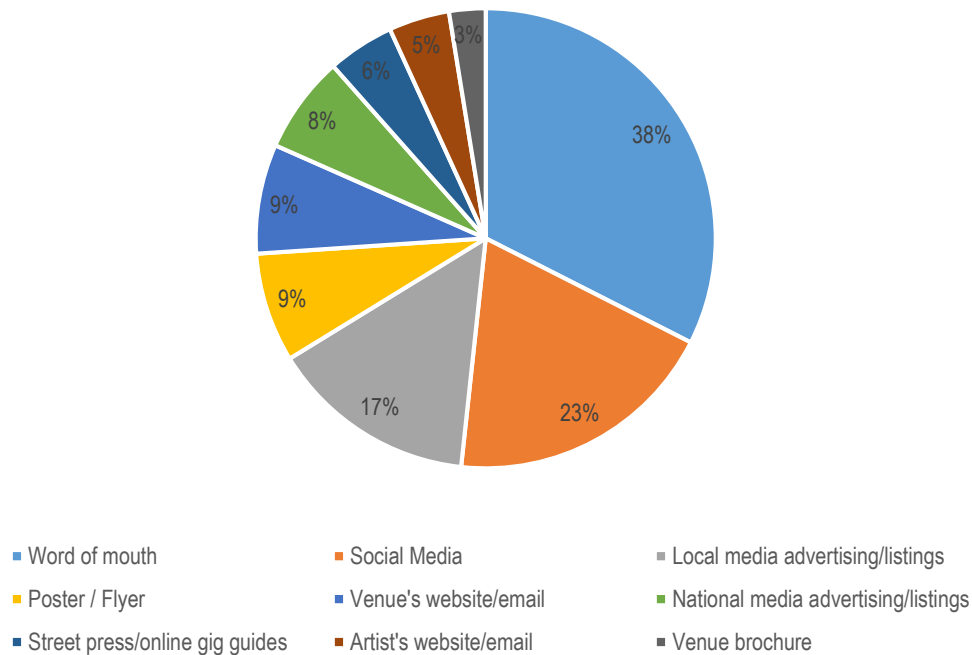
HOW AUDIENCE FOUND OUT ABOUT EVENT	COUNT	PERCENTAGE
Word of mouth	76	32%
Social Media	45	19%
Local media advertising/listings	34	15%
Poster / Flyer	18	8%
Venue's website/email	18	8%
National media advertising/listings	16	7%
Street press/online gig guides	11	5%
Artist's website/email	10	4%
Venue brochure	6	3%

N = 198

Total of ticked responses = 234

TICK ALL THAT APPLY –
 PERCENTAGE IS BASED ON
 TOTAL OF TICKS (234) FROM
 198 RESPONSES THAT
 ANSWERED 'YES'

TYPE OF PROMOTION - PERCENTAGE



COMMENTS ON THE 'OTHER' OPTION WERE GROUPED BY THE RESEARCHER INTO THE FOLLOWING REASONS:

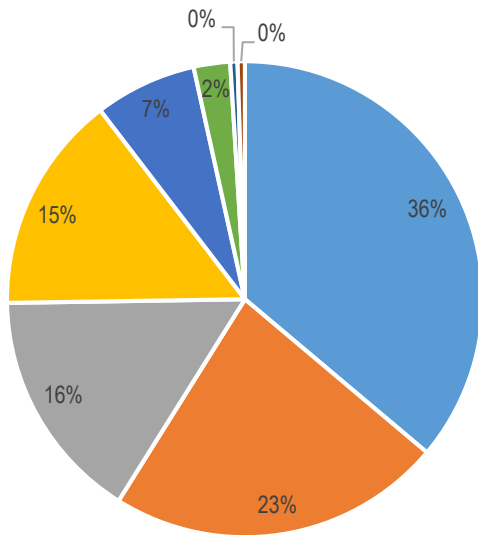
REASON	COUNT
Regular	6
Work	5
Knows artist/venue staff	4
Third party	4
Internet	3
Friends and family	3
Follow artist	2
Accident	1

PREFERRED MEANS OF TRAVEL TO EVENT

TRANSPORTATION	COUNT	PERCENTAGE
Car or van	73	36%
On foot/walking	46	23%
Bus, minibus, or coach	32	16%
Train	30	15%
Taxi	14	7%
Underground, metro, light rail, tram	5	2%
Bicycle	1	0%
Motorcycle, scooter or moped	1	0%

N = 202

TRANSPORTATION - PERCENTAGE



- Car or van
- On foot/walking
- Bus, minibus or coach
- Train
- Taxi
- Underground, metro, light rail, tram
- Bicycle
- Motorcycle, scooter or moped

HAVING MORE THAN 60% OF AUDIENCE MEMBERS WALKING, DRIVING, OR TAKING A BUS MIGHT SUGGEST THERE IS A HIGH AMOUNT OF AUDIENCES LIVING LOCALLY

DISTANCE TRAVELLED TO EVENT (ROUNDTRIP)

DISTANCE TRAVELLED IN MILES	MILES
Minimum	0
Maximum	400
Median	6
Mode	1

N = 192

WAS TRIP PLANNED?

PLANNED TRIP FOR EVENT	COUNT
Not applicable; I live locally	123
No	43
Yes	37

N = 203

ACCOMMODATION

ACCOMMODATION FOR PLANNED TRIPS	COUNT
Not applicable; I live locally	83
In paid accommodation (e.g. hotel)	29
With friends / relatives	9
Home	3
Other (please specify):	2
Day time	1
Day trip	1
Drive home	1
Not staying	1
We live in Manchester	1

N = 131

THE MOST COMMON DISTANCE TRAVELLED WAS 1 MILE, WITH A HIGH NUMBER OF AUDIENCE MEMBERS CONFIRMING THEY **LIVED LOCALLY**. ADDITIONALLY, PAID ACCOMMODATION WAS COMMON FOR **PLANNED** TRIPS

EXPENDITURE ON EVENT - CENSUS DAY

METRIC	ON LOCAL TRAVEL/TRANSPORT	ON FOOD AND DRINK AT THE EVENT/VENUE	ON FOOD AND DRINK OUTSIDE THE EVENT/VENUE	MERCHANDISE AT THE EVENT ITSELF	ON ACCOMMODATION (IF YOU STAYED AWAY FROM HOME)	TICKET PRICE	OTHER PURCHASES
Minimum	£0	£0	£0	£0	£0	£0	£0
Maximum	£168	£100	£200	£50	£650	£81	£11
Mode	£0	£0	£0	£0	£0	£0	£0
Median	£2	£6.5	£5	£0	£0	£0	£0
Total	£1298	£1923	£2988	£263	£2464	£1648	£27

N = 176

Grand Total = £10,611

THERE WAS A GRAND TOTAL OF **£10,611** SPENT BY AUDIENCES THAT ATTENDED AN EVENT ON **CENSUS DAY**. THIS TOTAL REPRESENTS ALL EXPENDITURE PERTAINING TO ATTENDING A LIVE MUSIC EVENT REPORTED BY **176** PARTICIPANTS, AN AVERAGE OF **£60.29 PER PERSON**

CENSUS DAY AND ONLINE RESPONSES

REASONS FOR ATTENDING LIVE MUSIC EVENT

REASONS FOR ATTENDING LIVE MUSIC EVENT (CHOOSE THREE)	COUNT	PERCENTAGE*
Fan of the artist/event	150	22%
To be entertained	99	14%
To spend time with friends or family	85	12%
For the 'vibe' or atmosphere – interaction within and between audiences and performers associated with feelings of collective experience	74	11%
Fan of the genre	73	10%
To hear new music	46	7%
To support friends/family who are performing	34	5%
To support the venue / fan of the venue	30	4%
To relax	30	4%
Gets me out of the house	21	3%
To dance / move to the music	19	3%
Improves my health and well-being	17	2%
To connect with my community	9	1%
To learn something new / for inspiration and new ideas	7	1%
To meet new people	2	0%

N = 278

Total of ticked responses = 696

*PERCENTAGE BASED ON NUMBER OF ANSWERS [696]. EACH PERSON WAS ASKED TO RESPOND THE 3 MAIN REASONS. THE NUMBER OF PEOPLE RESPONDING WAS 278

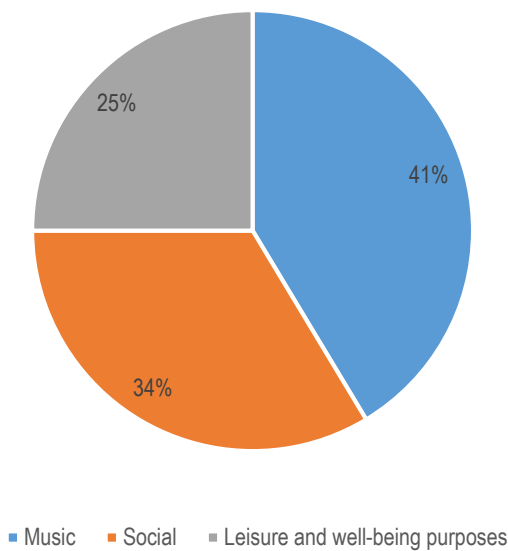
REASONS FOR ATTENDING LIVE MUSIC (CLUSTERED BY INTERPRETATION OF RESEARCHER)	COUNT	PERCENTAGE - REASONS FOR ATTENDING LIVE MUSIC (CLUSTERED BY INTERPRETATION OF RESEARCHER)
Music	288	41%
Social	234	34%
Leisure and well-being purposes	174	25%

N = 278

Total of responses = 696

THESE RESULTS MIGHT SUGGEST THAT AUDIENCES SEEK A MUSIC EXPERIENCE AS THE MAIN REASON, FOLLOWED BY SOCIAL PURPOSES SUCH AS SUPPORTING FRIENDS, ACTS, AND MEETING PEOPLE. LEISURE AND WELL-BEING REASONS WERE ANSWERS RELATED TO AUDIENCE MEMBERS LOOKING FOR RELAXATION, DISTRACTION, AND HEALTH IMPROVEMENT

PERCENTAGE - REASONS FOR ATTENDING LIVE MUSIC (CLUSTERED BY INTERPRETATION OF RESEARCHER)



COMMENTS IN THE 'OTHER' CATEGORY WERE ACTIVITIES THAT AUDIENCE SHARED, INCLUDING: HAVING FUN, SOCIALISING, TAKING PART AS MUSICIANS, AND AFFINITY FOR BEATLES MUSIC

LIVE MUSIC EVENTS ATTENDED PER MONTH – RANGES

LIVE MUSIC ATTENDANCE PER MONTH	CONCERT AND THEATRE VENUES OR FESTIVALS: TICKETED EVENTS PER MONTH COUNT	CONCERT AND THEATRE VENUES OR FESTIVALS: TICKETED EVENTS PER MONTH %	CONCERT AND THEATRE VENUES OR FESTIVALS: FREE/NON-TICKETED COUNT	CONCERT AND THEATRE VENUES OR FESTIVALS: FREE/NON-TICKETED %	GIGS, CLUBS, AND SMALL VENUES: TICKETED COUNT	GIGS, CLUBS, AND SMALL VENUES: TICKETED%	GIGS, CLUBS, AND SMALL VENUES: FREE/NON-TICKETED COUNT	GIGS, CLUBS, AND SMALL VENUES: FREE/NON-TICKETED %
1-2	141	60%	42	18%	99	42%	49	21%
3-4	14	6%	11	5%	21	9%	16	7%
5-6	4	2%	3	1%	10	4%	10	4%
7-8	0	0%	0	0%	1	0%	3	1%
9-10	2	1%	2	1%	2	1%	5	2%
More than 10	2	1%	5	2%	2	1%	6	3%
Total	163	69%	63	27%	135	57%	89	38%

N=236

ON AVERAGE, PER MONTH, 69% OF AUDIENCE MEMBERS SURVEYED ATTEND AT LEAST 1 TICKETED CONCERT, THEATRE, OR FESTIVAL EVENT; 27% ATTEND AT LEAST 1 FREE/NON-TICKETED CONCERT, THEATRE, OR FESTIVAL EVENT; 57% ATTEND AT LEAST 1 TICKETED GIG, CLUB, AND SMALL VENUE EVENT; AND 38% ATTEND AT LEAST 1 FREE/NONTICKETED, GIG, CLUB, AND SMALL VENUE EVENT

EXPENDITURE ON MUSIC PER MONTH - RANGES

EXPENDITURE PER MONTH	SPEND ON CONCERT/FESTIVAL TICKETS COUNT	SPEND ON CONCERT/FESTIVAL TICKETS %	SPEND ON GIGS, CLUBS, AND SMALL VENUES TICKETS COUNT	SPEND ON GIGS, CLUBS, AND SMALL VENUES TICKETS %	SPEND ON RECORDED MUSIC (E.G. CDS/RECORDS/MUSIC DOWNLOADS/STREAMING) COUNT	SPEND ON RECORDED MUSIC (E.G. CDS/RECORDS/MUSIC DOWNLOADS/STREAMING) %
£1-10	22	9%	33	14%	55	23%
£11-20	30	13%	49	21%	34	14%
£21-30	35	15%	27	11%	17	7%
£31-40	17	7%	9	4%	13	6%
£41-50	23	10%	18	8%	5	2%
£51-60	12	5%	6	3%	2	1%
£61-70	6	3%	0	0%	0	0%
£71-80	8	3%	1	0%	2	1%
£91-100	13	6%	6	3%	5	2%
More than £100	9	4%	1	0%	1	0%
Count/Percentage of people spending more than £20	123	52%	68	29%	45	19%

N = 235

AUDIENCE MEMBERS REPORTED THAT PER MONTH 52% SPEND MORE THAN £20 IN CONCERT AND FESTIVAL TICKETS, 29% SPEND MORE THAN £20 IN GIGS, CLUBS, AND SMALL TICKET VENUES, AND 19% SPEND MORE THAN £20 IN RECORDED MUSIC

ONLINE ONLY RESPONSES

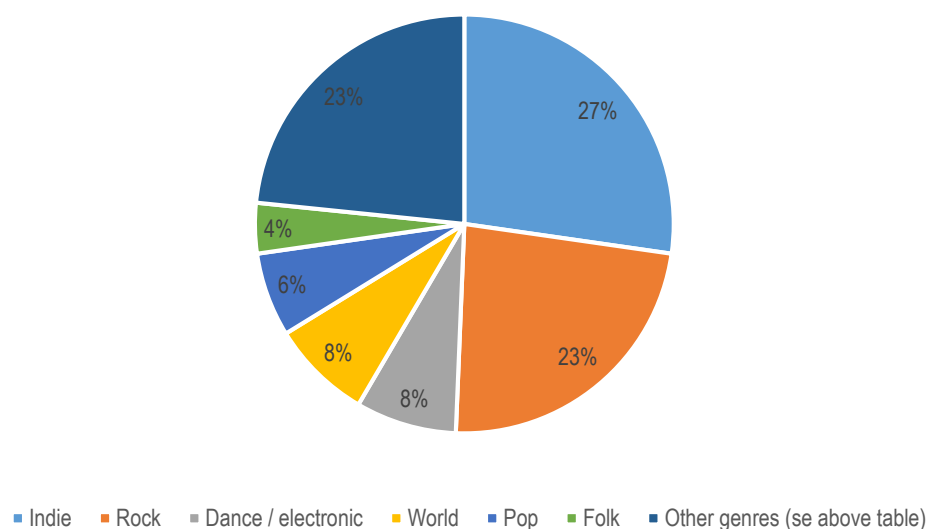
TYPE OF MUSIC OF LAST LIVE MUSIC EVENT ATTENDED

LAST LIVE MUSIC EVENT ATTENDED	COUNT	LAST LIVE MUSIC EVENT ATTENDED - PERCENTAGE
Indie	21	27%
Rock	18	23%
Dance / electronic	6	8%
World	6	8%
Pop	5	6%
Folk	3	4%
Metal	3	4%
Classical	2	3%
Hip hop/rap	2	3%
Multi-genre, e.g. function band	2	3%
Singer/songwriter	2	3%
Blues	1	1%
Country	1	1%
Jazz	1	1%
Other	4	5%

N = 77

OTHER GENRES ABOVE INCLUDED: CELTIC ROCK, EXPERIMENTAL, FUNK, GARAGE, R&B, TECHNO.
THE GRAPH BELOW COMPILED GENRES WITH 3% BELOW INTO 'OTHER GENRES'

LAST LIVE MUSIC EVENT ATTENDED - PERCENTAGE

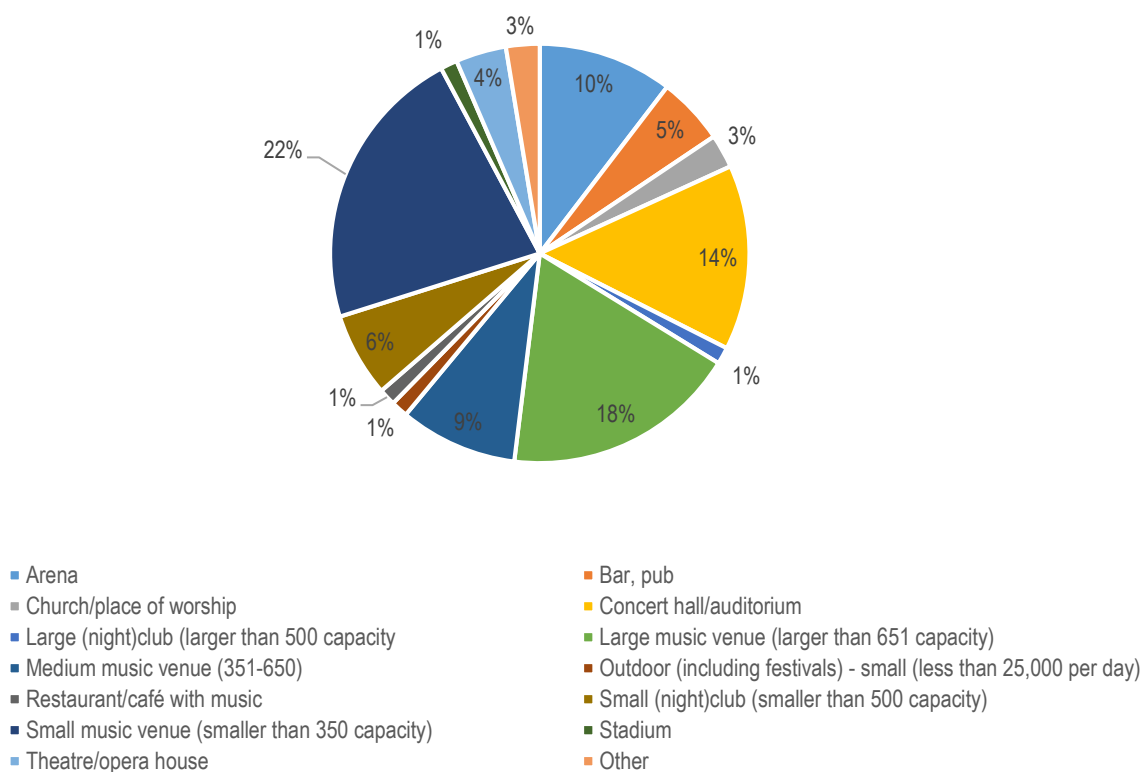


TYPE OF VENUE LAST VISITED

TYPE OF VENUE LAST VISITED	COUNT	TYPE OF VENUE LAST VISITED - PERCENTAGE
Small music venue (smaller than 350 capacity)	17	22%
Large music venue (larger than 651 capacity)	14	18%
Concert hall/auditorium	11	14%
Arena	8	10%
Medium music venue (351-650)	7	9%
Small (night)club (smaller than 500 capacity)	5	6%
Bar, pub	4	5%
Theatre/opera house	3	4%
Church/place of worship	2	3%
Other	2	3%
Large (night)club (larger than 500 capacity)	1	1%
Outdoor (including festivals) - small (less than 25,000 per day)	1	1%
Restaurant/café with music	1	1%
Stadium	1	1%

N = 77

TYPE OF VENUE LAST VISITED - PERCENTAGE



TYPE OF PROMOTION

HOW AUDIENCE FOUND OUT ABOUT EVENT	COUNT	PERCENTAGE
Social Media	43	33%
Artist's website/email	19	15%
Word of mouth	17	13%
Poster / Flyer	12	9%
Venue's website/email	11	8%
National media advertising/listings	8	6%
Local media advertising/listings	8	6%
Street press/online gig guides	8	6%
Venue brochure	4	3%

N = 78

Total of ticked responses = 130

TICK ALL THAT APPLY - PERCENTAGE IS BASED ON
TOTAL OF TICKS (130) FROM 78 RESPONSES THAT
ANSWERED 'YES'

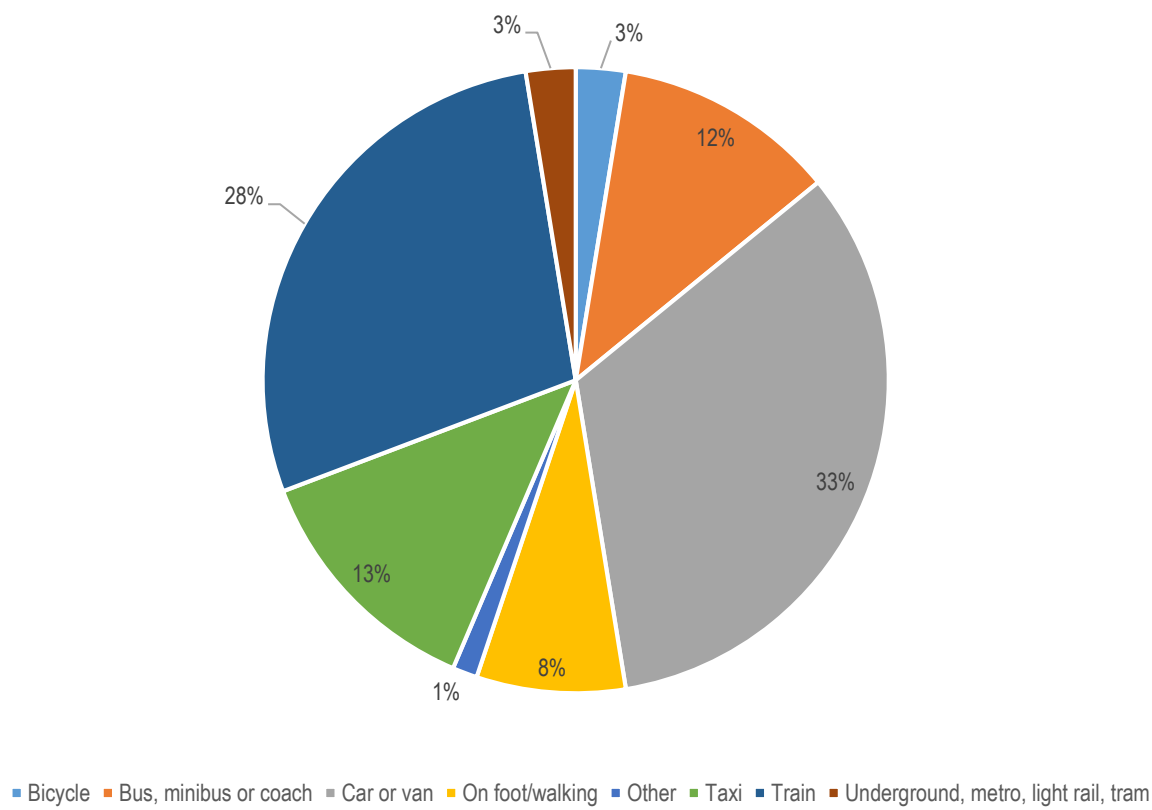
OTHER RESPONSES INCLUDED: SOCIAL MEDIA OF
BANDS, BBC INTRODUCING, RADIO MERSEYSIDE,
FRIENDS WITH BAND PLAYING, BEING THE EVENT
ORGANISER, MEMBERSHIP OF THE PROMOTING
ORGANISATION, PROMOTER'S EMAIL, AND
WWW.GETINTOTHIS.CO.UK

MEANS OF TRAVEL TO THE LAST LIVE MUSIC EVENT ATTENDED

MEANS OF TRAVEL TO THE LAST LIVE MUSIC EVENT ATTENDED	COUNT	MEANS OF TRAVEL TO THE LAST LIVE MUSIC EVENT ATTENDED - PERCENTAGE
Car or van	26	33%
Train	22	28%
Taxi	10	13%
Bus, minibus or coach	9	12%
On foot/walking	6	8%
Bicycle	2	3%
Underground, metro, light rail, tram	2	3%
Other	1	1%

N = 78

MEANS OF TRAVEL TO THE LAST LIVE MUSIC EVENT ATTENDED - PERCENTAGE



DISTANCE TRAVELLED

APPROXIMATE MILES TRAVELLED TO LAST EVENT (ROUND TRIP - THERE AND BACK AGAIN)		METRIC
Minimum	0	
Maximum	1000	
Mode	10	
Median	15	
Total distance travelled	5625	

N = 75

THE MOST COMMON DISTANCE TRAVELLED WAS 10 MILES ALIGNING TO THE USE OF TRANSPORTATION REPORTED EARLIER, CARS AND BUSES BEING COMMON MEANS OF TRANSPORTATION

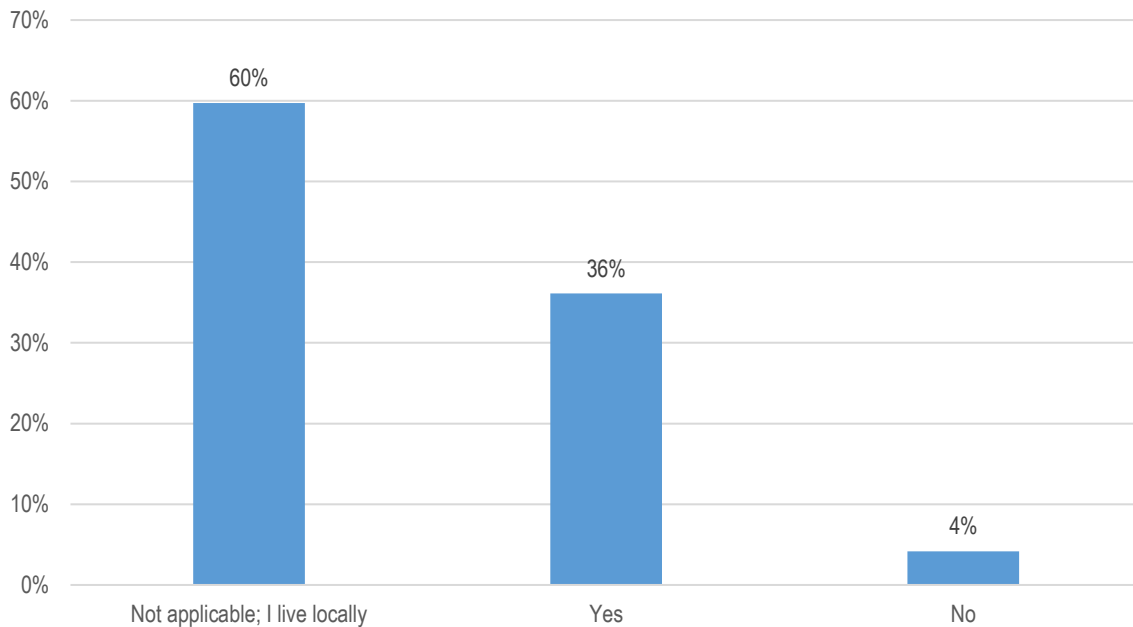
WAS TRIP PLANNED?

PLANNED TRIP FOR EVENT	COUNT	PLANNED TRIP FOR EVENT - PERCENTAGE
Not applicable; I live locally	43	60%
Yes	26	36%
No	3	4%

N = 72

PLANNED TRIPS WERE NOT AS COMMON
WITH 60% OF THE AUDIENCE RESPONDING
THEY **LIVE LOCALLY**

WAS THE AREA VISITED PARTICULARLY PLANNED FOR THE EVENT? - PERCENTAGE



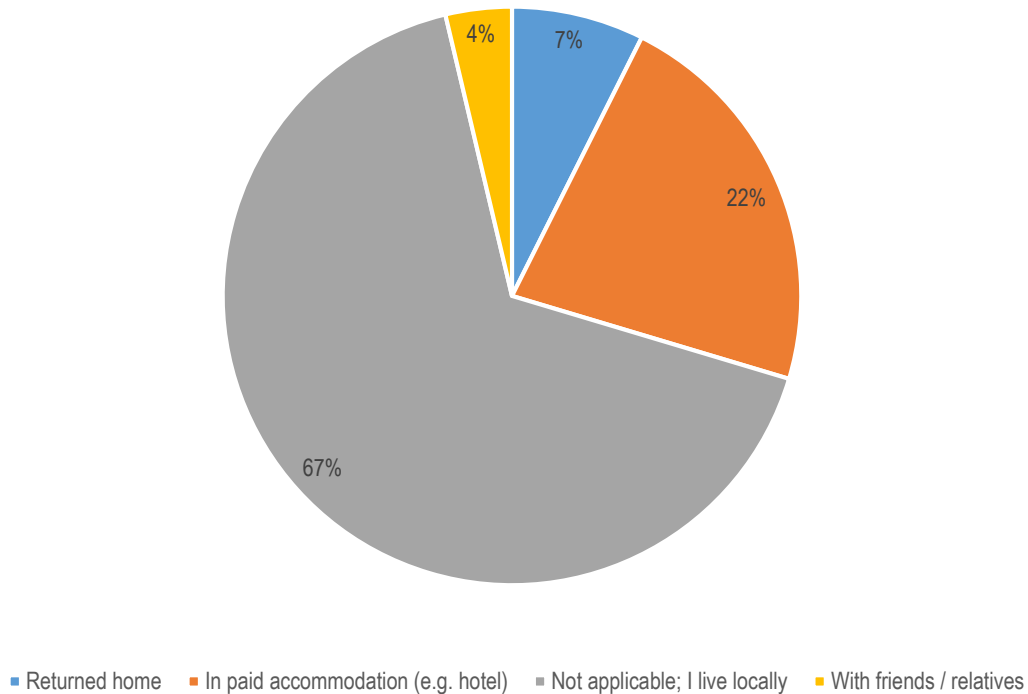
ACCOMMODATION

IF YES, WHERE DID YOU STAY?	COUNT	AUDIENCE MEMBER ACCOMMODATION PREFERENCE WHEN PLANNING FOR EVENT - PERCENTAGE
Not applicable; I live locally	36	67%
In paid accommodation (e.g. hotel)	12	22%
Returned home	4	7%
With friends / relatives	2	4%

N = 54

ACCOMMODATION PREFERENCE WAS LARGELY **NOT APPLICABLE** DUE TO AUDIENCE MEMBERS LIVING LOCALLY. HOWEVER, THOSE WHO PLANNED FOR ACCOMMODATION WERE MORE LIKELY TO **PAY FOR ACCOMMODATION** THAN STAY WITH FRIENDS/RELATIVES

AUDIENCE MEMBER ACCOMMODATION PREFERENCE WHEN PLANNING FOR EVENT - PERCENTAGE



PER DAY, APPROXIMATELY HOW MUCH MONEY DID YOU SPEND IN THE LOCAL AREA / SURROUNDING REGION ON YOURSELF TO ATTEND THE EVENT (IN £S)?

METRIC	LOCAL TRAVEL/TRANSPORT	FOOD AND DRINK AT THE EVENT/VENUE	FOOD AND DRINK OUTSIDE THE EVENT/VENUE	MERCHANDISE AT THE EVENT	ACCOMMODATION (IF YOU STAYED AWAY FROM HOME)	TICKET PRICE	OTHER PURCHASES
Min	£0	£0	£0	£0	£0	£0	£0
Max	£30	£100	£150	£100	£600	£120	£45
Median	£5	£10	£10	£0	£0	£15	£0
Mode	£0	£0	£0	£0	£0	£0	£0
Total	£460	£930	£1193	£508	£1491	£1453	£119

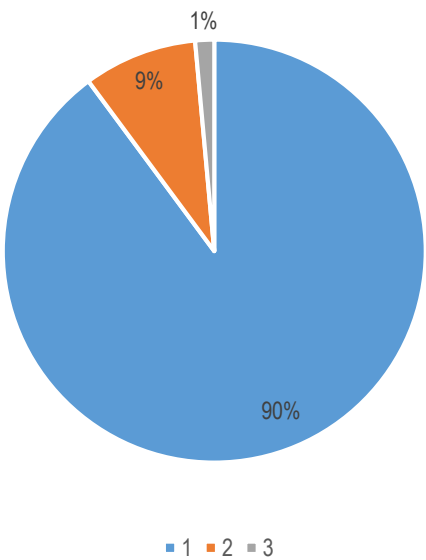
N = 69

APPROXIMATELY HOW MANY DAYS DID YOU SPEND TAKING PART IN THE EVENT IN TOTAL? IF THE EVENT TOOK UP ONLY PART OF A DAY/EVENING, ENTER 1 IN THE BOX

DAYS SPENT IN EVENT	COUNT	PERCENTAGE
1	62	90%
2	6	9%
3	1	1%

N = 69

DAYS SPENT IN EVENT - PERCENTAGE



TYPE OF MUSIC ATTENDED FOR THE LAST 12 MONTHS

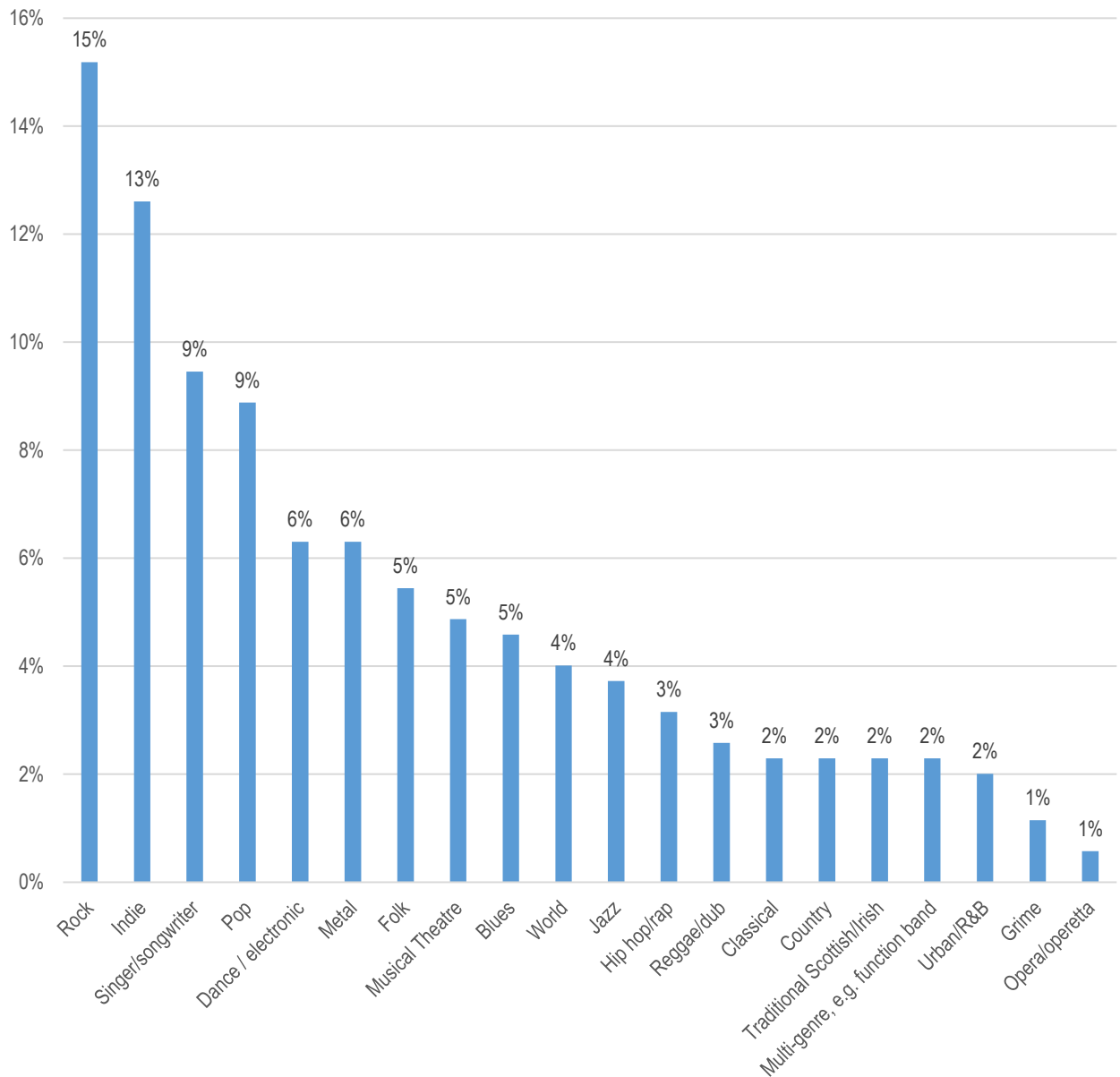
TYPE OF MUSIC	TYPE OF MUSIC ATTENDED FOR THE LAST 12 MONTHS	TYPE OF MUSIC ATTENDED FOR THE LAST 12 MONTHS - PERCENTAGE
Rock	53	15%
Indie	44	13%
Singer/songwriter	33	9%
Pop	31	9%
Dance / electronic	22	6%
Metal	22	6%
Folk	19	5%
Musical Theatre	17	5%
Blues	16	5%
World	14	4%
Jazz	13	4%
Hip hop/rap	11	3%
Reggae/dub	9	3%
Classical	8	2%
Country	8	2%
Traditional Scottish/Irish	8	2%
Multi-genre, e.g. function band	8	2%
Urban/R&B	7	2%
Grime	4	1%
Opera/operetta	2	1%

N = 71

Total of ticked responses = 349

***TICK ALL THAT APPLY** - PERCENTAGE IS BASED ON TOTAL TICKS (349) FROM A NUMBER OF RESPONDENTS (71)

TYPE OF MUSIC ATTENDED FOR THE LAST 12 MONTHS - PERCENTAGE



ROCK, INDIE, SINGER/SONGWRITER, POP ARE THE MOST DESIRED TYPES OF MUSIC FOR LIVE EVENTS

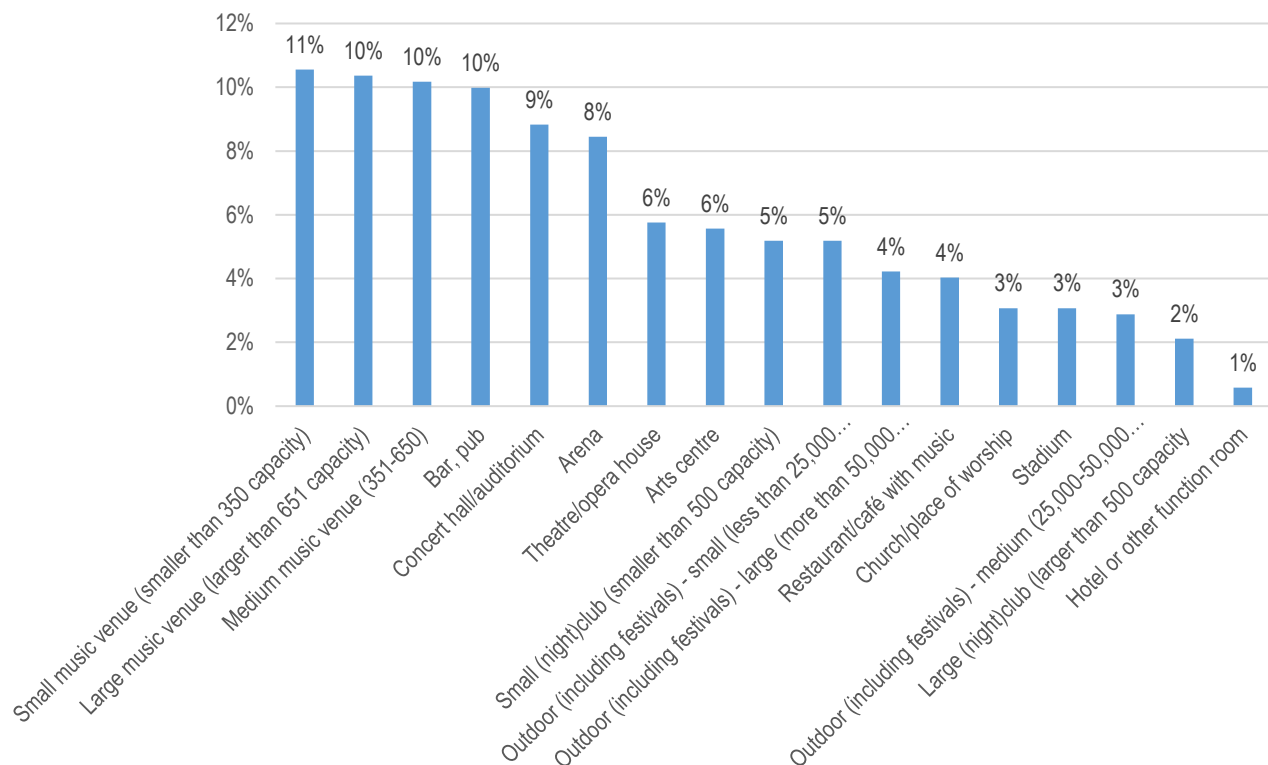
WHICH OF THE FOLLOWING TYPES OF VENUE DID YOU ATTEND FOR LIVE MUSIC EVENTS OVER THE PAST 12 MONTHS? TICK ALL THAT APPLY.

VENUES VISITED THE PAST 12 MONTHS	COUNT	VENUES VISITED THE PAST 12 MONTHS - PERCENTAGE
Small music venue (smaller than 350 capacity)	55	11%
Large music venue (larger than 651 capacity)	54	10%
Medium music venue (351-650)	53	10%
Bar, pub	52	10%
Concert hall/auditorium	46	9%
Arena	44	8%
Theatre/opera house	30	6%
Arts centre	29	6%
Small (night)club (smaller than 500 capacity)	27	5%
Outdoor (including festivals) - small (less than 25,000 per day)	27	5%
Outdoor (including festivals) - large (more than 50,000 per day)	22	4%
Restaurant/café with music	21	4%
Church/place of worship	16	3%
Stadium	16	3%
Outdoor (including festivals) - medium (25,000-50,000 per day)	15	3%
Large (night)club (larger than 500 capacity)	11	2%
Hotel or other function room	3	1%

N = 70

Total of ticked responses = 521

VENUES VISITED THE PAST 12 MONTHS - PERCENTAGE



ON AVERAGE, HOW MANY MUSIC FESTIVALS DO YOU ATTEND PER YEAR?

METRIC	AVERAGE MUSIC FESTIVALS ATTENDED PER YEAR
Minimum	0
Maximum	6
Median	1
Mode	1
Total	114

N = 70

AVERAGE MUSIC FESTIVALS ATTENDED PER YEAR	PERCENTAGE
0	26%
1	27%
2	23%
3	13%
4	3%
5	3%
6	4%
More than 10	1%

THINKING ABOUT MUSIC FESTIVALS ONLY, ON AVERAGE, HOW MUCH DO YOU SPEND PER YEAR (IN £) ON MUSIC FESTIVALS?

METRIC	TICKETS / ENTRY FEES	FOOD, BEVERAGES, AND OTHER CONSUMABLES	TRAVEL EXPENSES SPECIFIC TO MUSIC FESTIVALS	ACCOMMODATION AND RELATED EXPENSES	INDIVIDUAL SUM FESTIVAL EXPENDITURE
Minimum	£0	£0	£0	£0	£0
Maximum	£1,000	£800	£500	£1,500	£3,300
Median	£150	£100	£50	£20	£410
Mode	£0	£100	£100	£0	£50
Total (all respondents)	£10,495	£8,730	£4,295	£5,140	£28,660

N = 51

PREFERRED TYPE OF MUSIC

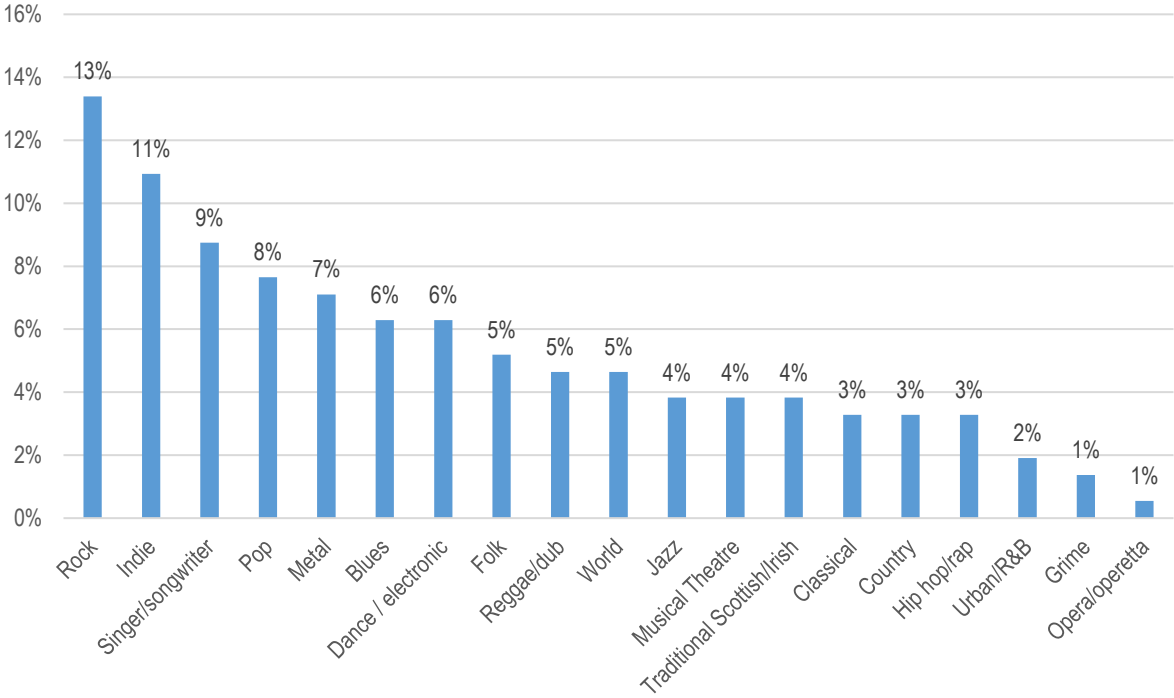
PREFERRED TYPE OF MUSIC	COUNT	PREFERRED TYPE OF MUSIC - PERCENTAGE
Rock	49	13%
Indie	40	11%
Singer/songwriter	32	9%
Pop	28	8%
Metal	26	7%
Blues	23	6%
Dance / electronic	23	6%
Folk	19	5%
Reggae/dub	17	5%
World	17	5%
Jazz	14	4%
Musical Theatre	14	4%
Traditional Scottish/Irish	14	4%
Classical	12	3%
Country	12	3%
Hip hop/rap	12	3%
Urban/R&B	7	2%
Grime	5	1%
Opera/opera/etna	2	1%

N = 57

Total of ticked responses = 366

*ASKED TO TICK ALL THAT APPLY - PERCENTAGE IS BASED ON TOTAL CLICKS [366] FROM A NUMBER OF RESPONDENTS [57]

PREFERRED TYPE OF MUSIC - PERCENTAGE



THE PREFERRED TYPE OF MUSIC IS VERY WELL ALIGNED TO THE TYPE OF MUSIC AT EVENTS ATTENDED

QUALITATIVE DATA

Using qualitative data analysis software: NVivo 10

Analysing the comments when asked for topics not covered in the survey served as the first steps towards understanding the respondents' overall point of view. The audience shared a combination of positive and negative feelings with Liverpool's live music industry. Three main groupings were determined through clustering the coded content into the software:

Nodes Clustered by Coding similarity



Several recommendations stemmed from the negative and positive opinion. After further analysis, the two main opinions were expressing business and government related involvement for the improvement of the live music sector.

Nodes Clustered by Coding similarity



Through word frequency analysis, a preliminary conclusion can be made. Audience members believe the growth potential of the live sector is not being fully harnessed. They are willing to continue attending live music events and they express positive sentiments regarding the music experience. However, the audience has a demand for improvement from the public and private sector.

WORD FREQUENCY COUNT - 100 WORDS

WORD	LENGTH	COUNT	WEIGHTED PERCENTAGE [%]	SIMILAR WORDS
music	5	9	4	music
live	4	10	3.78	go, know, last, live
bands	5	7	3.11	band, bands
venue	5	8	3.11	local, venue, venues
great	5	5	2.22	big, great, large, wide
acts	4	6	2.04	acts, number, performing, representing, working
people	6	4	1.78	mass, people
way	3	4	1.78	room, rooms, way

booking	7	3	1.33	booking
even	4	3	1.33	even, regularly, still
like	4	3	1.33	like, likely, wish
Liverpool	9	3	1.33	Liverpool
scene	5	3	1.33	scene
bringing	8	5	1.15	bringing, brings, get, taking, working
coming	6	4	1.13	coming, get, number, seem
events	6	3	1.11	events, issue
check	5	4	1.04	check, seeing, stop, train
local	5	4	1	local, place, section
rang	4	3	1	place, rang
need	4	3	0.95	need, needs, taking
academy	7	2	0.89	academy
actual	6	2	0.89	actual, real
also	4	2	0.89	also
area	4	2	0.89	area
back	4	2	0.89	back
build	5	4	0.89	build, make, makes, making
city	4	2	0.89	city
discounted	10	2	0.89	discounted, discounts
festivals	9	2	0.89	festivals
gig	3	2	0.89	gig, gigs
hard	4	2	0.89	hard, just
independent	11	2	0.89	independent, main
late	4	2	0.89	late
longer	6	2	0.89	longer
many	4	2	0.89	many
Merseyside	10	2	0.89	Merseyside
new	3	2	0.89	new
o2	2	2	0.89	o2
per	3	2	0.89	per
ticket	6	2	0.89	ticket
go	2	5	0.87	get, go, starting, working
get	3	6	0.82	get, make, makes, making, starting, taking
invest	6	3	0.78	invest, place, put
place	5	3	0.78	place, put, stations
developing	10	3	0.68	developing, get, train
addition	8	2	0.67	addition, improved
better	6	2	0.67	better, improved
close	5	2	0.67	close, last
quite	5	2	0.67	quite, stop

seeing	6	2	0.67	seeing, understandable
make	4	5	0.62	make, makes, making, taking, working
assume	6	2	0.51	assume, taking
1980s	5	1	0.44	1980s
34	2	1	0.44	34
90s	3	1	0.44	90s
absolutely	10	1	0.44	absolutely
accommodation	13	1	0.44	accommodation
alcohol	7	1	0.44	alcohol
artists	7	1	0.44	artists
aside	5	1	0.44	aside
atmosphere	10	1	0.44	atmosphere
audiences	9	1	0.44	audiences
awesome	7	1	0.44	awesome
baltic	6	1	0.44	baltic
beloved	7	1	0.44	beloved
biggest	7	1	0.44	biggest
bleak	5	1	0.44	bleak
bloody	6	1	0.44	bloody
bought	6	1	0.44	bought
brilliant	9	1	0.44	brilliant
buses	5	1	0.44	buses
buy	3	1	0.44	buy
calendars	9	1	0.44	calendars
chatty	6	1	0.44	chatty
Chester	7	1	0.44	Chester
clash	5	1	0.44	clash
claustrophobic	14	1	0.44	claustrophobic
corporations	12	1	0.44	corporations
councils	8	1	0.44	councils
court	5	1	0.44	court
cross	5	1	0.44	cross
dance	5	1	0.44	dance
devote	6	1	0.44	devote
diary	5	1	0.44	diary
diverse	7	1	0.44	diverse
effort	6	1	0.44	effort
enough	6	1	0.44	enough
especially	10	1	0.44	especially
expensive	9	1	0.44	expensive
expression	10	1	0.44	expression

far	3	1	0.44	far
feel	4	1	0.44	feel
fees	4	1	0.44	fees
groups	6	1	0.44	groups
hangar	6	1	0.44	hangar
hate	4	1	0.44	hate
hosted	6	1	0.44	hosted
hotels	6	1	0.44	hotels
important	9	1	0.44	important
industry	8	1	0.44	industry

WORD CLOUD - 100 WORDS

1980s 34 90s absolutely **academy** accommodation **acts** actual addition alcohol
also area artists aside assume atmosphere audiences awesome **back** Baltic
bands beloved better biggest bleak bloody **booking** bought brilliant
bringing build buses buy calendars chatty **check** Chester **city** clash claustrophobic
close **coming** corporations councils court cross dance **developing** devote diary
discounted diverse effort enough especially **even** **events** expensive expression far
feel fees **festivals** get gig go **great** groups hangar **hard** hate hosted hotels
important independent industry invest late like **live**
Liverpool local longer make many Merseyside
music need new o2 **people** per place quite
rang **scene** seeing ticket **venue** way

A 100-WORD CLOUD ANALYSIS SUGGESTS THAT THE AUDIENCE'S MOST COMMON REACTION IS A POSITIVE EXPERIENCE OF MUSIC, HOWEVER, MUCH OF THE OTHER CONTENT EXPRESSED WERE OPINIONS FOR THE BETTERMENT OF THE INDUSTRY, ASKING FOR MORE COOPERATION FROM THE PRIVATE AND PUBLIC SECTORS

WORD FREQUENCY COUNT - 10 WORDS

WORD	LENGTH	COUNT	WEIGHTED PERCENTAGE [%]	SIMILAR WORDS
music	5	9	4	music
live	4	10	3.78	go, know, last, live
bands	5	7	3.11	band, bands
venue	5	8	3.11	local, venue, venues
great	5	5	2.22	big, great, large, wide
acts	4	6	2.04	acts, number, performing, representing, working
people	6	4	1.78	mass, people
way	3	4	1.78	room, rooms, way
booking	7	3	1.33	booking
even	4	3	1.33	even, regularly, still

WORD CLOUD - 10 WORDS

acts bands booking even great live
music people venue way

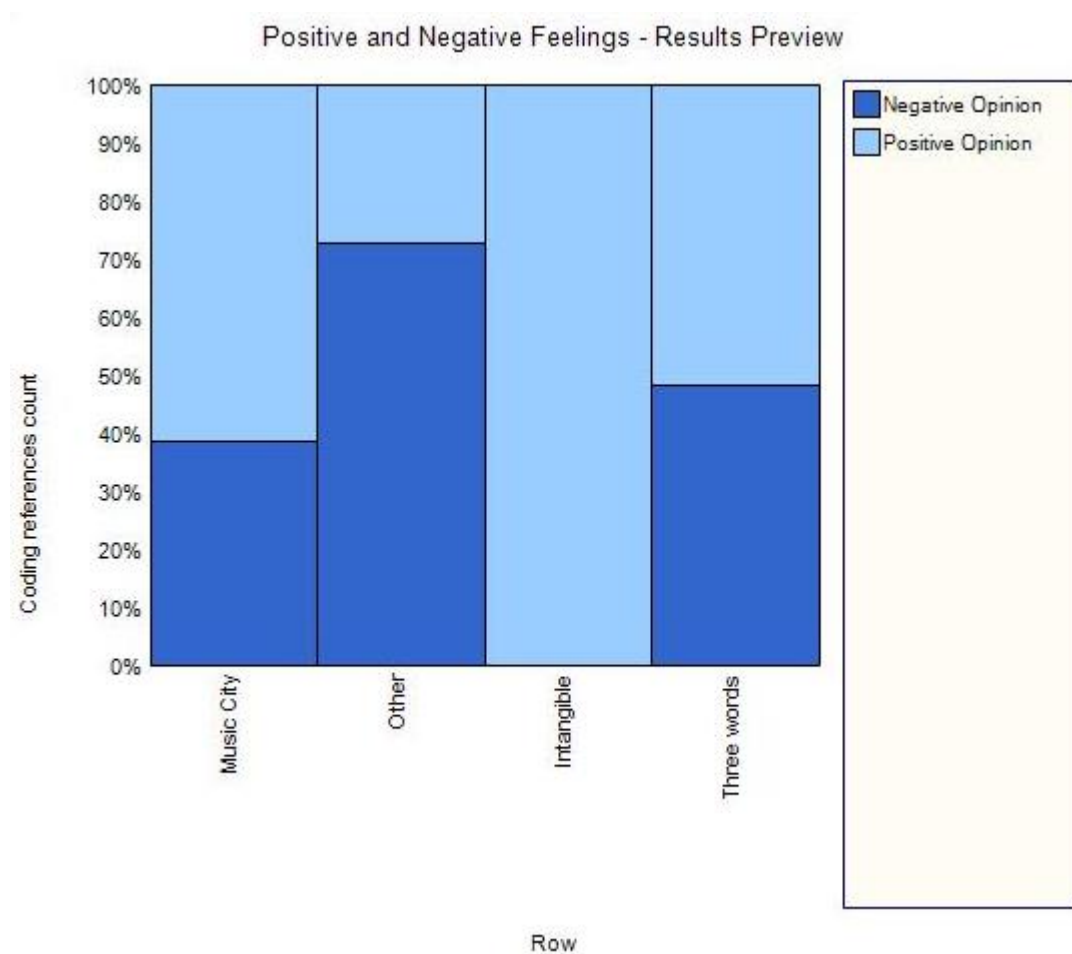
THE 10-WORD CLOUD ANALYSIS SHOWS THE SUPPORT AND
POSITIVE SENTIMENT RELATED TO LIVE MUSIC

A more extensive qualitative analysis was employed after joining the comments of audiences that were not covered in the survey with comments directly asked about their city, in this case Liverpool. These questions will be referred to as 'categories' from now on.

1. Why some venues were important to the audience (Music City category)
2. The intangible gains from live music (Intangible category)
3. Using three words to describe the city's live music, and a comment box if there were wishes to expand on the answer (Three words category)
4. *The 'other' category will refer to the audience comments about topics not covered in the survey.

The result was a robust set of data that brought more information about sentiments, and behaviours of event goers.

In most aspects, comments can understandably be equally divided between positive and negative opinions. However, when asking for the 'intangible takeaways from live music', all the feelings were positive. Furthermore, when respondents had the freedom to talk about aspects not covered in the survey, respondents had an increased negative feeling towards the way the live music industry has evolved when compared to the whole set of qualitative data (100% of all coded data).



For a more detailed representation, the following 100-word clouds were implemented for the remaining categories:

INTANGIBLE

INTANGIBLE 100-WORD CLOUD

allows also **always** appreciating **artists** atmosphere away baby back
band beat best **big** break certain chance collective **community** connection
crowd **dancing** different elation energy engagement **enjoyment**
entertained even everyone excitement **experience** faces fan favour
favourite **feeling** felt following forth friends friendship
fulfilled general **get** gig give go **good** happiness hear
helps ideas important inspiration instruments **interaction** joy lies like
live Liverpool look love make marvellous memories mental
much **music** musician narrowing needs **new** outlet part people person
place **play** real reason recording satisfaction **seeing**
shared smile social something song time together usually venue watch way well
white whole **world** years

INTANGIBLE 100-WORD FREQUENCY COUNT

WORD	LENGTH	COUNT	WEIGHTED PERCENTAGE [%]	SIMILAR WORDS
live	4	42	5.11	alive, beings, experience, experiences, go, going, keeps, know, knowing, lasting, life, live, living, support
feeling	7	34	4.23	experience, experiences, feel, feeling, look, sense, touch'
seeing	6	40	4.22	discovering, experience, experiences, hear, hearing, look, meeting, see, seeing, understanding, watch, watching
music	5	16	2.76	music, musicals
good	4	18	2.59	full, good, just, sound, well
enjoyment	9	20	2.50	enjoyment, love, loved, pleasure, use
get	3	31	2.43	beat, brings, develop, get, getting, go, going, lets, make, makes, making, take, takes, taking

band	4	14	2.33	band, bands, setting
play	4	15	2.20	acts, brings, fun, meeting, perform, performance, performed, performer, play
experience	10	22	1.64	experience, experienced, experiences, experiencing, get, getting
artists	7	9	1.55	artist, artists
hear	4	12	1.47	audience, hear, hearing, listen, try, trying
make	4	17	1.38	create, form, give, gives, giving, make, makes, making, take, takes, taking
love	4	13	1.30	know, knowing, love, loved, passion, passions
happiness	9	7	1.21	happiness, happy
new	3	7	1.21	new, young
real	4	7	1.12	genuine, material, real, really
always	6	6	1.04	always, ever
atmosphere	10	6	1.04	atmosphere
community	9	6	1.04	communal, community
favourite	9	6	1.04	favourite
go	2	12	1.02	belonging, break, go, going, moving, release, sound, travel
big	3	8	0.91	big, expecting, give, gives, giving, great
friends	7	6	0.91	friendly, friends, support
interaction	11	5	0.86	interact, interacting, interaction
like	4	5	0.86	care, like
back	4	6	0.82	back, second, support
joy	3	6	0.78	elation, joy, pleasure
world	5	5	0.78	human, university, world
chance	6	4	0.69	chance, opportunity
dancing	7	4	0.69	dancing
memories	8	5	0.69	memories, recording, remember
mental	6	4	0.69	mental, mentally
musician	8	4	0.69	musician, musicians
people	6	4	0.69	people
shared	6	5	0.69	part, shared
something	9	4	0.69	something
song	4	4	0.69	song, songs
time	4	4	0.69	time
allows	6	4	0.60	allows, lets, provided, provides
well	4	5	0.60	health, well
way	3	4	0.58	means, way
helps	5	4	0.56	'help', helps, support
reason	6	6	0.56	reason, sound, think, understanding
look	4	7	0.55	aspect, expecting, faces, look, sound
break	5	7	0.52	break, develop, discovering, give, gives, giving, stops
energy	6	3	0.52	energy
entertained	11	3	0.52	entertained, entertaining, entertainment
excitement	10	3	0.52	emotional, excitement
fan	3	3	0.52	fan, fans
friendship	10	3	0.52	friendship, friendships
gig	3	3	0.52	gig, gigs

person	6	3	0.52	person
place	5	4	0.52	place, places, positive, setting
usually	7	3	0.52	normally, usually
white	5	3	0.52	pure, white
elation	7	3	0.43	elation, lighting, uplifting
forth	5	3	0.43	forth, forward, forwards
whole	5	3	0.40	united, whole
fulfilled	9	3	0.39	fulfilled, fulfilment, meeting
also	4	2	0.35	also
appreciating	12	2	0.35	appreciating, appreciation
baby	4	2	0.35	baby, child
certain	7	2	0.35	certain, certainly
crowd	5	2	0.35	crowd
different	9	2	0.35	different, unlike
even	4	2	0.35	even
everyone	8	2	0.35	everyone
felt	4	2	0.35	felt
inspiration	11	2	0.35	inspiration
instruments	11	2	0.35	instruments
lies	4	2	0.35	lies
Liverpool	9	2	0.35	Liverpool
marvellous	10	2	0.35	marvellous, wonderful
much	4	2	0.35	much
narrowing	9	2	0.35	narrowing, special
satisfaction	12	2	0.35	satisfaction
smile	5	2	0.35	smile
social	6	2	0.35	social, socialise
venue	5	2	0.35	venue, venues
years	5	2	0.35	years
important	9	3	0.32	important, means, moment
watch	5	4	0.32	following, watch, watching
engagement	10	4	0.30	engagement, take, takes, taking
give	4	4	0.30	give, gives, giving, pay
needs	5	4	0.30	needs, take, takes, taking
away	4	2	0.26	away, forth
beat	4	2	0.26	beat, shell
best	4	2	0.26	best, better
collective	10	2	0.26	collective, corporations
faces	5	2	0.26	faces, line
favour	6	2	0.26	favour, positive
general	7	2	0.26	general, university
ideas	5	2	0.26	ideas, thought
outlet	6	2	0.26	outlet, release
recording	9	2	0.26	recording, show
connection	10	2	0.23	connection, united
following	9	2	0.23	following, next
together	8	2	0.23	together, united
part	4	3	0.22	break, part

MUSIC CITY

MUSIC CITY 100-WORD CLOUD

academy acoustics also always amazing area artists arts atmosphere attend
attractive audience back **bands** bar beautiful best big Birmingham case
centre choose **city** close club come community consistently different enough even
extremely fantastic favourite feel first friends **get gigs go good**
great hard home however huge important independent intimate just like links
live Liverpool local London lot love made make
Manchester many **music** musicians new next nights now o2 often
one part particularly people **place play** poor prices promoters quality really reason
saw scene **see** seen show since sized small smaller staff tickets time town train
two usually **venue** year

MUSIC CITY 100-WORD FREQUENCY COUNT

WORD	LENGTH	COUNT	WEIGHTED PERCENTAGE (%)	SIMILAR WORDS
venue	5	69	4.37	local, locals, venue, venues
bands	5	51	2.91	band, bands, lot, lots, set
go	2	64	2.29	become, choked, exit, get, getting, go, going, leave, leaves, loss, moved, operate, passed, released, run, running, sound, sounds, started, tour, touring, tours, travel, traveling, travelling, turn, work
live	4	44	2	experience, experiences, go, going, keep, know, last, life, live, supports
Liverpool	9	30	2	Liverpool
music	5	30	2	music, musical
see	3	44	1.81	attend, attended, consider, control, determination, determining, discover, experience, experiences, find, hear, look, meet, see, seeing, view, visit, visiting, visits, watched
good	4	35	1.79	full, good, just, practical, secure, sound, sounds, well
get	3	58	1.62	amazed, amazing, amazingly, arrive, bring, brings, come, coming, develop, developed, developers, developments, driving, experience, experiences, find, get, getting, grow, make, makes, making, produced, started, take
great	5	27	1.33	big, capital, grand, great, large

gigs	4	19	1.27	gig, gigs
Manchester	10	19	1.27	Manchester
city	4	17	1.13	cities, city
place	5	23	0.98	location, place, property, put, puts, range, seating, set, sites, situation, space, spot, station, stations
make	4	28	0.87	building, clear, give, gives, make, makes, making, name, produced, reach, take, work
like	4	13	0.87	comparable, like, liked, potential
feel	4	20	0.86	experience, experiences, feel, feeling, feels, find, look, opinion, sense
play	4	24	0.86	acts, bring, brings, fun, game, meet, play, played, playing, run, running, turn, work
year	4	13	0.83	day, year, years
always	6	12	0.8	always, ever
artists	7	12	0.8	artist, artists
time	4	12	0.8	time, times
home	4	18	0.78	families, family, home, house, national, place
club	4	11	0.73	club, clubs, guild
show	4	13	0.73	appear, show, shows, view
scene	5	13	0.71	scene, scenes, set, view
area	4	12	0.7	area, areas, arena, country, region
academy	7	10	0.67	academy, academies
close	5	19	0.67	close, closed, finally, finish, last, meaning, means, shut, shutting
many	4	10	0.67	many
one	3	10	0.67	1, one
hard	4	16	0.66	barely, difficult, hard, just, several
intimate	8	14	0.65	close, 'close, closed, intimate, well
love	4	10	0.63	know, love, loved, lovely, loving
now	3	9	0.6	now, nowadays
reason	6	12	0.57	ground, middle, reason, reasonable, reasonably, reasons, sound, sounds
particularly	12	9	0.57	especially, particularly, special
lot	3	17	0.55	loads, lot, lots, much, pot
new	3	8	0.53	new
back	4	10	0.52	back, covered, game, second, supports
come	4	17	0.48	become, come, coming, decent, fall, followed, following, numbers
local	5	17	0.48	local, locals, location, place, set
atmosphere	10	7	0.47	atmosphere, atmospheric
nights	6	7	0.47	night, nights
poor	4	7	0.47	poor, poorly
two	3	7	0.47	2, two
important	9	11	0.46	grand, important, importantly, meaning, means
even	4	9	0.45	even, evening, levels, regularly, still
independent	11	8	0.45	independent, main, several
favourite	9	7	0.42	favourite, favourites, preference
friends	7	7	0.42	champions, friendly, friends, supports
extremely	9	7	0.41	exceed, extreme, extremely, high, members, passed
also	4	6	0.4	also

best	4	6	0.4	best, better
prices	6	6	0.4	price, priced, prices
really	6	6	0.4	actually, real, really
seen	4	6	0.4	seen
small	5	6	0.4	small
tickets	7	6	0.4	ticket, tickets
train	5	10	0.38	develop, developed, developers, developments, take, train
quality	7	7	0.38	choice, quality, selection
fantastic	9	7	0.35	fabulous, fantastic, grand, wonderful
arts	4	5	0.33	arts
beautiful	9	7	0.33	attracted, attractive, attracts, beautiful
different	9	5	0.33	different, otherwise
London	6	5	0.33	London
next	4	7	0.33	followed, following, next
since	5	5	0.33	since
sized	5	5	0.33	size, sized
town	4	5	0.33	town
usually	7	5	0.33	usual, usually
big	3	13	0.33	big, give, gives, large
community	9	7	0.32	community, national, passed
first	5	7	0.32	first, firstly, started
part	4	9	0.31	contributed, leave, leaves, part, region, separately, shared
centre	6	6	0.3	centre, heart, middle
however	7	6	0.3	however, still
links	5	6	0.3	contacts, couple, links
audience	8	5	0.29	audience, audiences, hear
bar	3	5	0.28	bar, bars, stop
enough	6	5	0.28	decent, enough
attend	6	9	0.28	attend, attended, served, serves
acoustics	9	4	0.27	acoustically, acoustics
amazing	7	7	0.27	amazed, amazing, amazingly, awe
attractive	10	6	0.27	attracted, attractive, attracts, pulled, pulls
Birmingham	10	4	0.27	Birmingham
consistently	12	4	0.27	consistent, consistently
huge	4	4	0.27	huge
made	4	4	0.27	made
musicians	9	4	0.27	musician, musicians
o2	2	4	0.27	o2
people	6	4	0.27	people
saw	3	4	0.27	saw
smaller	7	4	0.27	smaller
staff	5	4	0.27	staff
promoters	9	5	0.26	forward, promoters, pushed
choose	6	6	0.25	choose, preference, selection, take
case	4	5	0.24	case, example, suit, type, types
just	4	7	0.24	just, simply
often	5	5	0.24	much, often

THREE WORDS

THREE WORDS 100-WORD CLOUD

accepting **accessible** active affordable always appreciated arena artists
 attracts audience awesome bands big breaking **brilliant** broad burgeoning city class consistent
 creative dead different **diverse** eclectic edgy elitist encompassing enough
 excellent **exciting** expensive fabulous fashioned fucking fun genre gets gigs
 good growing heart heritage high historic imaginative innovation inspirational intimate jump
 lacking **limited** loads local loud Manchester many marginalised mediocre modern
 mould music names old play **plentiful** poor positive pretty promising quality quite
 relentless **size** small sold something standard talented terrible thing threat thriving tiny
 togetherness top transport undegun underattended underground underrated undervalued uninspiring
 unique unsupported unused uplifting **varied** vibrant

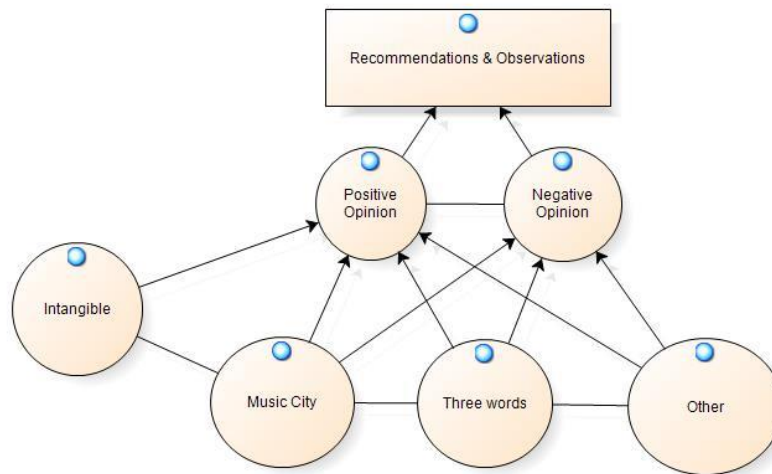
THREE WORDS 100-WORD FREQUENCY COUNT

WORD	LENGTH	COUNT	WEIGHTED PERCENTAGE [%]	SIMILAR WORDS
varied	6	17	9.71	variable, varied
vibrant	7	8	4.57	vibrant
accessible	10	6	3.43	accessible, available
exciting	8	7	3.43	active, exciting
plentiful	9	8	3.33	enough, lots, plentiful
limited	7	5	2.86	limited, special
diverse	7	4	2.29	diverse, variety
brilliant	9	3	1.71	brilliant
eclectic	8	3	1.71	eclectic
excellent	9	3	1.71	excellent, famous
lacking	7	3	1.71	lack, lacking
local	5	3	1.71	local, venue, venues
quality	7	3	1.71	quality
size	4	3	1.71	size, sizes
enough	6	4	1.43	decent, enough
good	4	3	1.43	good, nearly
active	6	3	1.14	active, alive
affordable	10	2	1.14	affordable
arena	5	2	1.14	arena
big	3	2	1.14	big, large
fashioned	9	2	1.14	fashioned, styles
gigs	4	2	1.14	gigs
inspirational	13	2	1.14	inspirational, inspiring

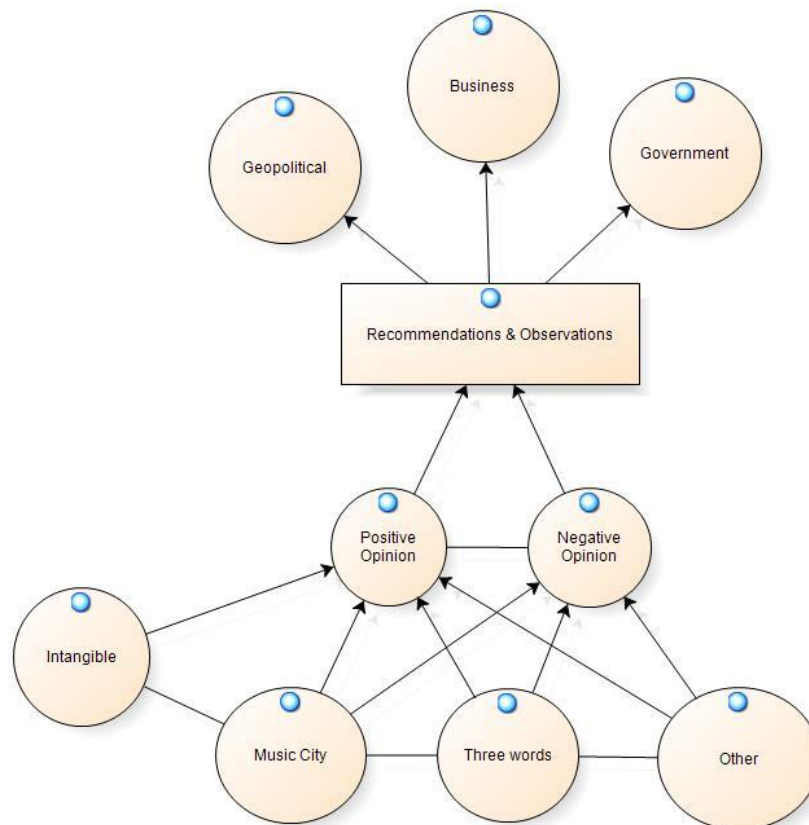
music	5	2	1.14	music
relentless	10	2	1.14	relentless
unique	6	2	1.14	unique
innovation	10	3	1.05	innovation, modern, original
fun	3	2	0.86	fun, play
gets	4	2	0.86	gets, growing
intimate	8	2	0.86	intimate, nearly
modern	6	2	0.86	modern, new
play	4	2	0.86	play, represented
bands	5	2	0.76	bands, lots
creative	8	2	0.76	creative, original
loads	5	2	0.76	loads, lots
accepting	9	1	0.57	accepting
always	6	1	0.57	always
appreciated	11	1	0.57	appreciated
artists	7	1	0.57	artists
attracts	8	1	0.57	attracts
audience	8	1	0.57	audience
awesome	7	1	0.57	awesome
breaking	8	1	0.57	breaking
broad	5	1	0.57	broad
burgeoning	10	1	0.57	burgeoning
city	4	1	0.57	city
class	5	1	0.57	class
consistent	10	1	0.57	consistent
dead	4	1	0.57	dead
different	9	1	0.57	different
edgy	4	1	0.57	edgy
expensive	9	1	0.57	expensive
fabulous	8	1	0.57	fabulous
fucking	7	1	0.57	fucking
genre	5	1	0.57	genre
heart	5	1	0.57	heart
heritage	8	1	0.57	heritage
high	4	1	0.57	high
historic	8	1	0.57	historic
imaginative	11	1	0.57	imaginative
jump	4	1	0.57	jump
loud	4	1	0.57	loud
Manchester	10	1	0.57	Manchester
many	4	1	0.57	many
marginalised	12	1	0.57	marginalised
mediocre	8	1	0.57	mediocre
mould	5	1	0.57	mould
names	5	1	0.57	names
old	3	1	0.57	old
poor	4	1	0.57	poor
positive	8	1	0.57	positive
pretty	6	1	0.57	pretty

promising	9	1	0.57	promising
quite	5	1	0.57	quite
small	5	1	0.57	small
sold	4	1	0.57	sold
standard	8	1	0.57	standard
talented	8	1	0.57	talented
terrible	8	1	0.57	terrible
thing	5	1	0.57	thing
threat	6	1	0.57	threat
thriving	8	1	0.57	thriving
tiny	4	1	0.57	tiny
togetherness	12	1	0.57	togetherness
top	3	1	0.57	top
transport	9	1	0.57	transport
underground	11	1	0.57	underground
underrated	10	1	0.57	underrated
undervalued	11	1	0.57	undervalued
uninspiring	11	1	0.57	uninspiring
unsupported	11	1	0.57	unsupported
unused	6	1	0.57	unused
uplifting	9	1	0.57	uplifting
elitist	7	1	0.57	elitist
encompassing	11	1	0.57	encompassing
something	9	1	0.57	something
undegun	7	1	0.57	undegun
underattended	13	1	0.57	underattended
growing	7	2	0.48	growing, original

This led to the first coded model of qualitative data:



After further analysing both positive and negative content, three main topics were found: Geographical, Business, and Government factors that triggered this content. These topics were translated as 'recommendations & observations' from the audience.



The second qualitative stage was to analyse the data coded as 'recommendations & opinions'. The result was the following tree map, the size and colour of boxes describe the recurrence of topics, the bigger the size and closer to red colour, the more content was expressed on the topic.

Nodes compared by number of items coded



The main topics identified were:

- **BUSINESS**
 - Area Development (Student flats) – Student accommodation displacing venues
 - Big Companies – Not allowing for smaller venues to flourish
 - Secondary Ticketing – An obstacle for event attendance
- **GOVERNMENT**
 - Lack of investment – City Councils prioritising property development
 - Venue displacement – Closing down or moving venues to more unfavourable areas in the city
- **GEOPOLITICAL** (Refers to the influence of geographical factors and possible involvement of government)
 - Big cities – Their influence for attracting live events, resulting in sentiments of not giving full opportunities for other cities to attract certain live acts. Cities that were mostly mentioned: Manchester and London
 - Transportation – Lack of transportation or difficulties associated with traffic when traveling to live events, becoming an obstacle to attend them

VENUES



VENUES

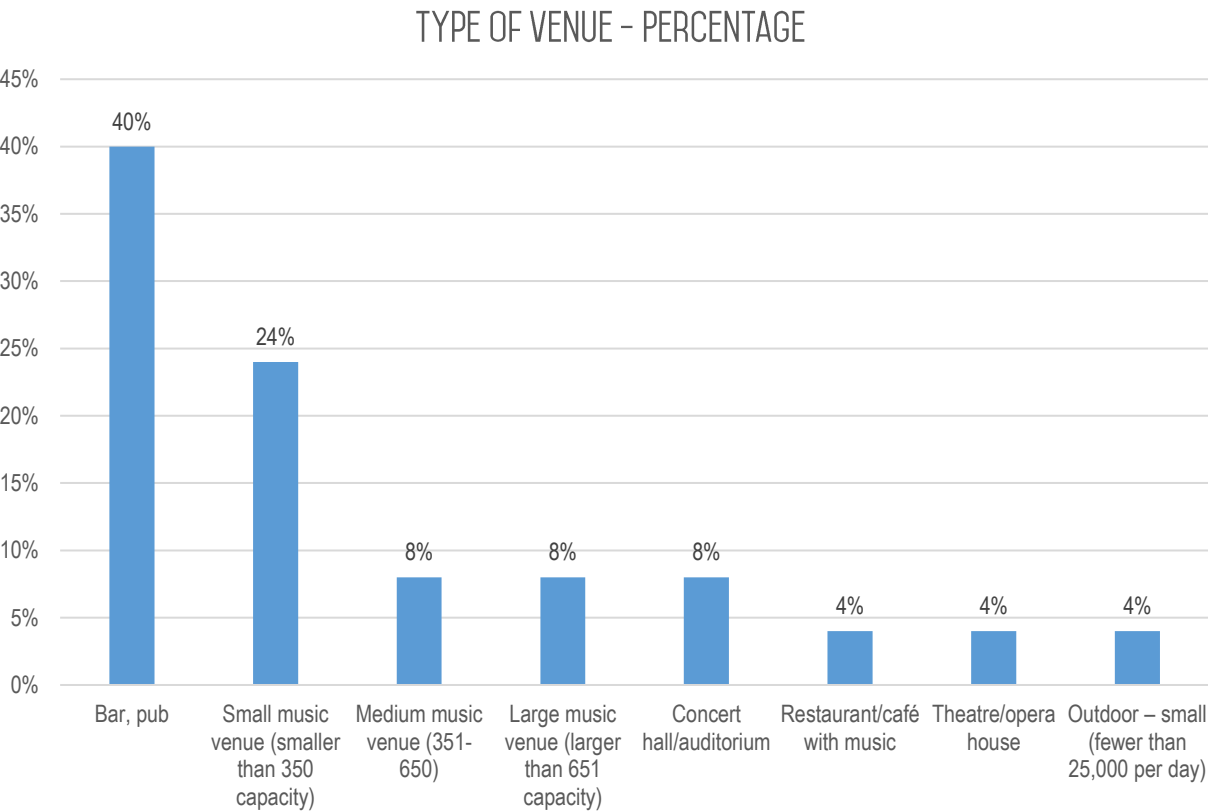
GENERAL OVERVIEW (ALL RESPONSES)

It is important to note that due to the rather low number of venue responses in Liverpool, this report unfortunately cannot provide a conclusive overview of venue information and practices of live music events, but rather a small sample of the whole. The report analyses a total of 25 venue responses, 16 of which were observed on Census Day. Not every respondent chose to answer every question, so the number of responses varies for each question and is pictured as 'N' for all tables displayed in this report

TYPE OF VENUE	COUNT	TYPE OF VENUE - PERCENTAGE
Bar, pub	10	40%
Small music venue (smaller than 350 capacity)	6	24%
Medium music venue (351-650)	2	8%
Large music venue (larger than 651 capacity)	2	8%
Concert hall/auditorium	2	8%
Restaurant/café with music	1	4%
Theatre/opera house	1	4%
Outdoor – small (fewer than 25,000 per day)	1	4%

N = 25

PUBS AND BARS WERE THE MAIN SOURCE OF LIVE MUSIC THAT PARTICIPATED IN THE PROJECT, FOLLOWED BY SMALL MUSIC VENUES



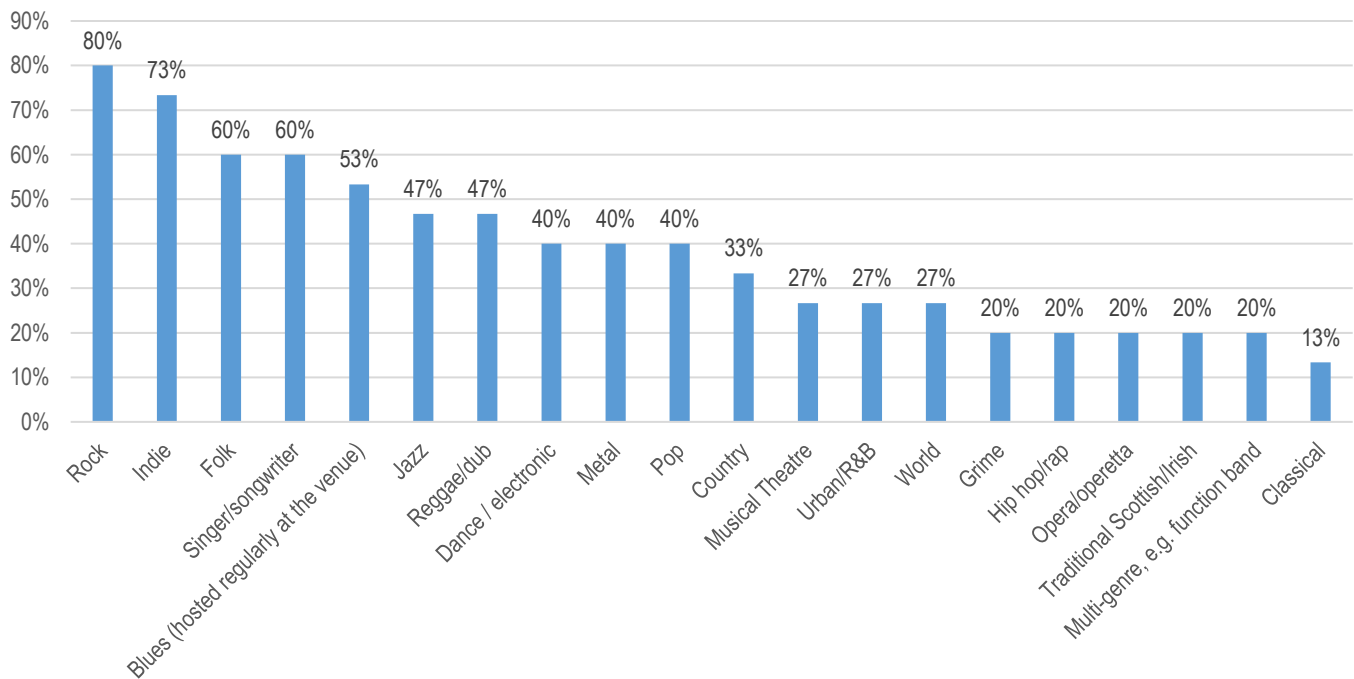
WHAT BROADLY DEFINED STYLES OF LIVE MUSIC DO YOU REGULARLY HOST/PROMOTE? TICK ALL THAT APPLY.

GENRE	COUNT	PERCENTAGE
Rock	12	80%
Indie	11	73%
Folk	9	60%
Singer/songwriter	9	60%
Blues (hosted regularly at the venue)	8	53%
Jazz	7	47%
Reggae/dub	7	47%
Dance / electronic	6	40%
Metal	6	40%
Pop	6	40%
Country	5	33%
Musical Theatre	4	27%
Urban/R&B	4	27%
World	4	27%
Grime	3	20%
Hip hop/rap	3	20%
Opera/operaetta	3	20%
Traditional Scottish/Irish	3	20%
Multi-genre, e.g. function band	3	20%
Classical	2	13%

N=15

Total of ticked responses = 115

GENRE HOSTED - PERCENTAGE



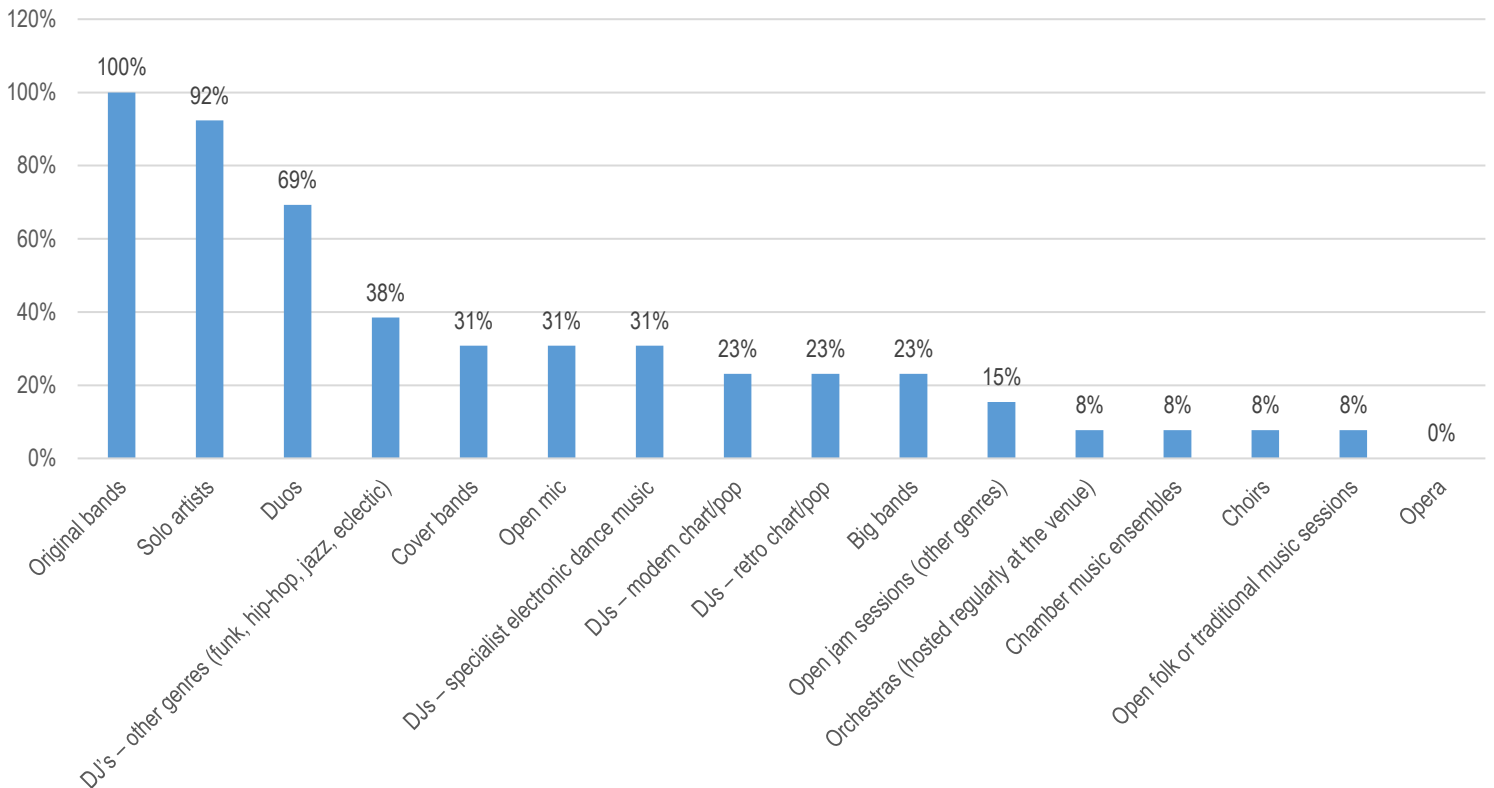
DO YOU REGULARLY FEATURE? TICK AS MANY AS APPLY.

ACT	COUNT	PERCENTAGE
Original bands	13	100%
Solo artists	12	92%
Duos	9	69%
DJ's – other genres (funk, hip-hop, jazz, eclectic)	5	38%
Cover bands	4	31%
Open mic	4	31%
DJs – specialist electronic dance music	4	31%
DJs – modern chart/pop	3	23%
DJs – retro chart/pop	3	23%
Big bands	3	23%
Open jam sessions (other genres)	2	15%
Orchestras (hosted regularly at the venue)	1	8%
Chamber music ensembles	1	8%
Choirs	1	8%
Open folk or traditional music sessions	1	8%
Opera	0	0%

N=13

Total of ticked responses = 66

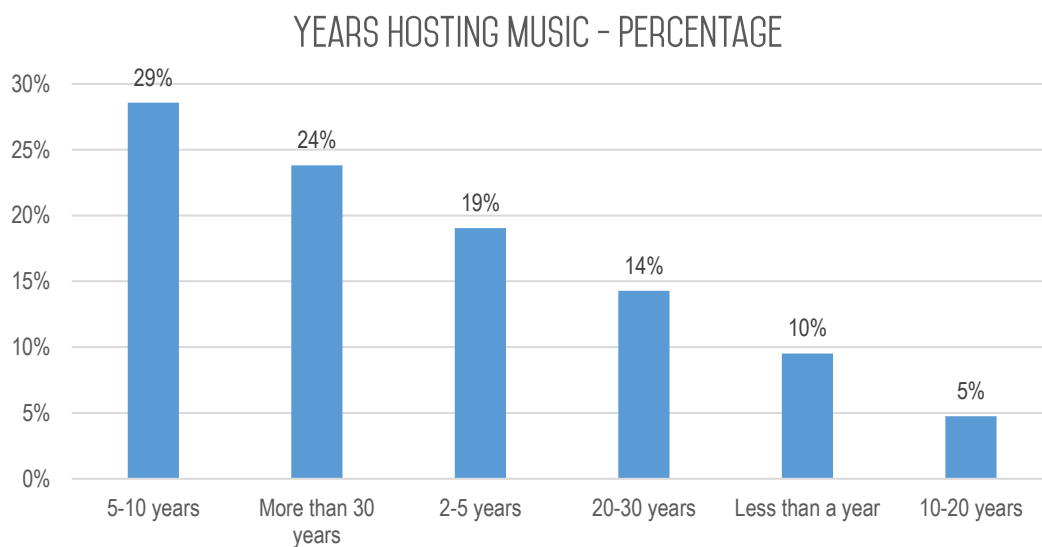
ACTS REGULARLY FEATURED - PERCENTAGE



FOR HOW MANY YEARS HAS YOUR VENUE OR BUSINESS CONTINUOUSLY BEEN HOSTING LIVE MUSIC?

YEARS	NUMBER OF VENUES	YEARS HOSTING MUSIC - PERCENTAGE
5-10 years	6	29%
More than 30 years	5	24%
2-5 years	4	19%
20-30 years	3	14%
Less than a year	2	10%
10-20 years	1	5%

N = 21



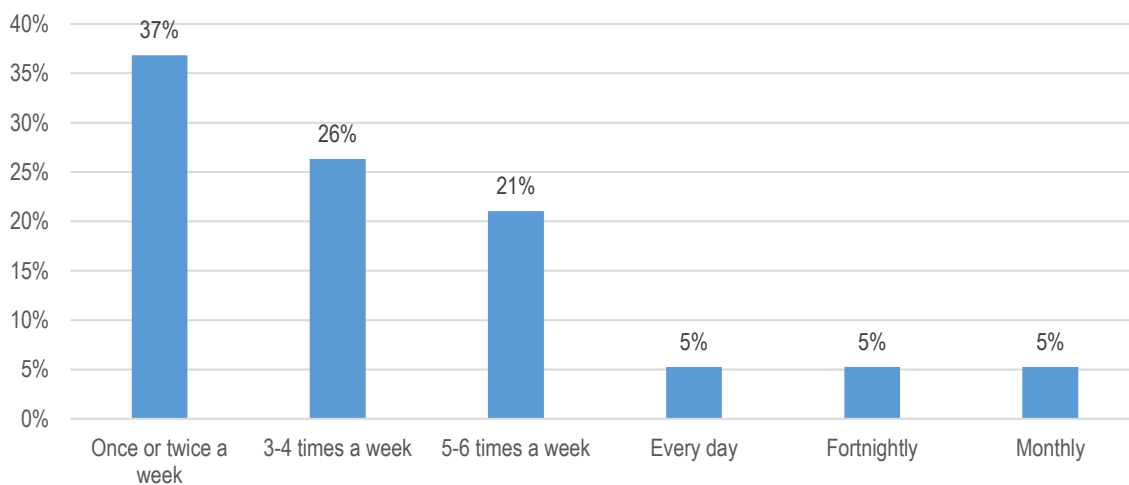
THIS PRELIMINARY DATA SUGGESTS A HEALTHY **BALANCE** BETWEEN NEW AND ESTABLISHED VENUES

ON AVERAGE, HOW OFTEN DO YOU HOST/STAGE LIVE MUSIC?

RECURRENCE OF HOSTING LIVE MUSIC	COUNT	RECURRENCE OF HOSTING LIVE MUSIC - PERCENTAGE
Once or twice a week	7	37%
3-4 times a week	5	26%
5-6 times a week	4	21%
Every day	1	5%
Fortnightly	1	5%
Monthly	1	5%

N = 19

RECURRENCE OF HOSTING LIVE MUSIC - PERCENTAGE



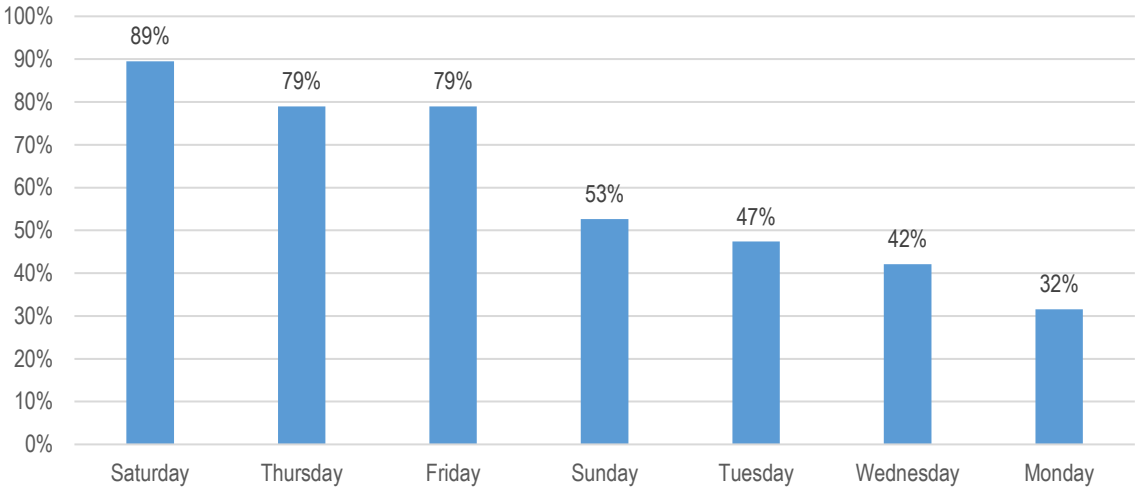
ONCE OR TWICE A WEEK IS THE **MOST COMMON** FREQUENCY FOR VENUES TO HOST LIVE MUSIC. THIS CAN BE RELATED TO THE PEAK THAT HAPPENS OVER THE WEEKEND (SEE BELOW)

ON WHICH NIGHTS OF THE WEEK DOES THE VENUE USUALLY HOST LIVE MUSIC?

DAY OF WEEK	NUMBER OF VENUES - DAY OF WEEK LIVE MUSIC IS USUALLY HOSTED	DAY OF WEEK LIVE MUSIC IS USUALLY HOSTED - PERCENTAGE
Saturday	17	89%
Thursday	15	79%
Friday	15	79%
Sunday	10	53%
Tuesday	9	47%
Wednesday	8	42%
Monday	6	32%

N = 19

DAY OF WEEK LIVE MUSIC IS USUALLY HOSTED - PERCENTAGE

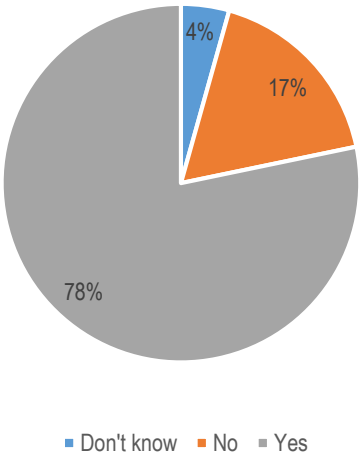


DOES YOUR VENUE HAVE A PERMANENT IN-HOUSE PA (SUITABLE FOR AMPLIFYING LIVE MUSIC/DJS)?

PA IN VENUE	COUNT	VENUES WITH PERMANENT IN-HOUSE PA - PERCENTAGE
Yes	18	78%
No	4	17%
Don't know	1	4%

N = 23

VENUES WITH PERMANENT IN-HOUSE PA - PERCENTAGE

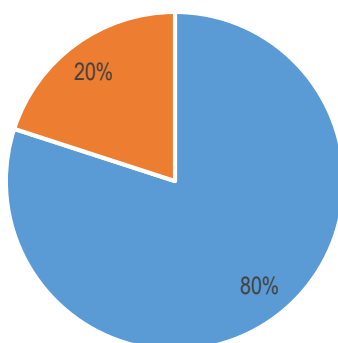


IS YOUR VENUE PART OF A CLUSTER OF VENUES OR INDEPENDENT?

PART OF A CLUSTER	COUNT	IS VENUE PART OF CLUSTER OR INDEPENDENT - PERCENTAGE
Independent	8	80%
Part of a cluster	2	20%

N = 10

IS VENUE PART OF CLUSTER OR INDEPENDENT - PERCENTAGE



■ Independent ■ Part of a cluster

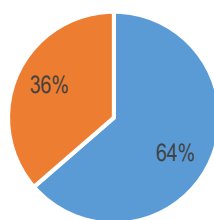
MOST VENUES APPROACHED WERE **INDEPENDENT**, WITH A FEW BELONGING TO **LARGER GROUPS** OF ASSOCIATED VENUES. FURTHER RESEARCH COULD SHOW HOW AND TO WHAT EXTENT VENUES ARE CONNECTED. MOST ALSO HAD **OTHER FUNCTIONS BESIDES PRESENTING LIVE MUSIC**, AS SHOWN ON THE NEXT PAGE

IS PROGRAMMING AND/OR PRESENTING (LIVE) MUSIC THE ONLY FUNCTION OF YOUR ORGANISATION?

IS LIVE MUSIC THE ONLY FUNCTION	COUNT	IS PROGRAMMING AND/OR PRESENTING (LIVE) MUSIC THE ONLY FUNCTION? - PERCENTAGE
No	7	64%
Yes	4	36%

N = 11

IS PROGRAMMING AND/OR PRESENTING (LIVE) MUSIC THE ONLY FUNCTION? - PERCENTAGE



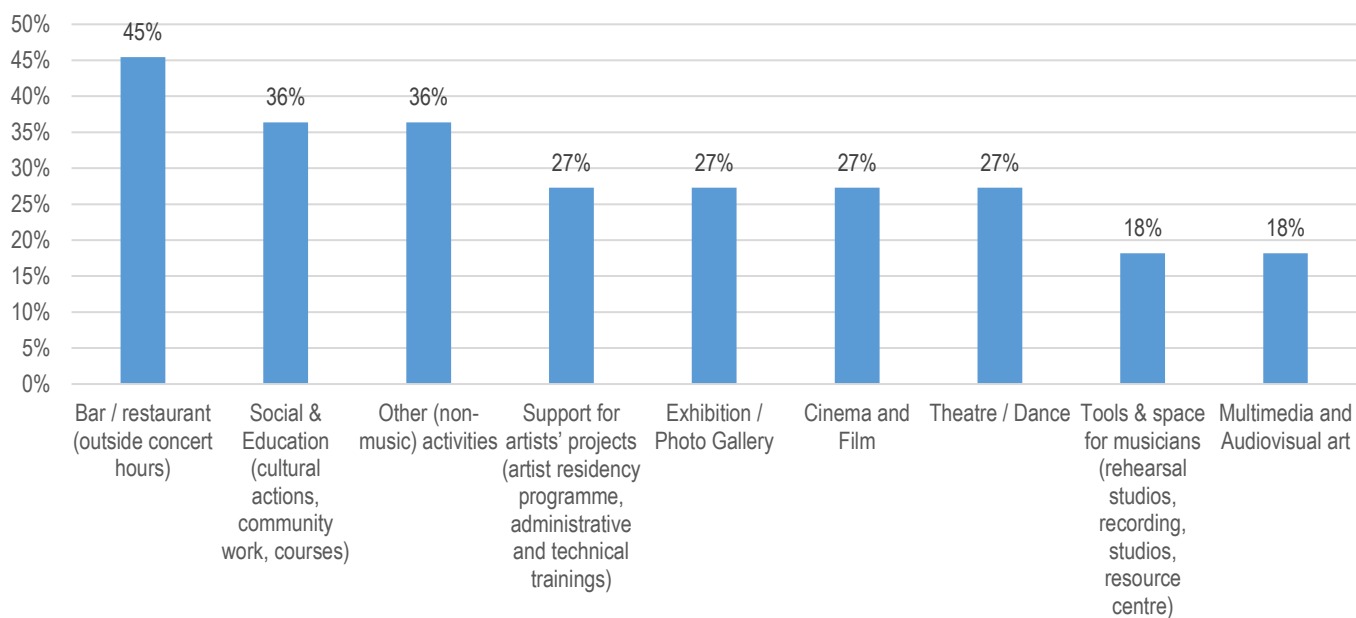
■ No ■ Yes

WHAT KIND OF OTHER FUNCTION(S) DOES YOUR VENUE OFFER AS WELL AS (LIVE) MUSIC?

OTHER FUNCTIONS OFFERED BY VENUES	NUMBER OF VENUES OFFERING OTHER FUNCTIONS	OTHER FUNCTIONS OFFERED BY VENUES - PERCENTAGE
Bar / restaurant (outside concert hours)	5	45%
Social & Education (cultural actions, community work, courses)	4	36%
Other (non-music) activities	4	36%
Support for artists' projects (artist residency programme, administrative and technical trainings)	3	27%
Exhibition / Photo Gallery	3	27%
Cinema and Film	3	27%
Theatre / Dance	3	27%
Tools & space for musicians (rehearsal studios, recording, studios, resource centre)	2	18%
Multimedia and Audio-visual art	2	18%

N = 11

OTHER FUNCTIONS OFFERED BY VENUES - PERCENTAGE

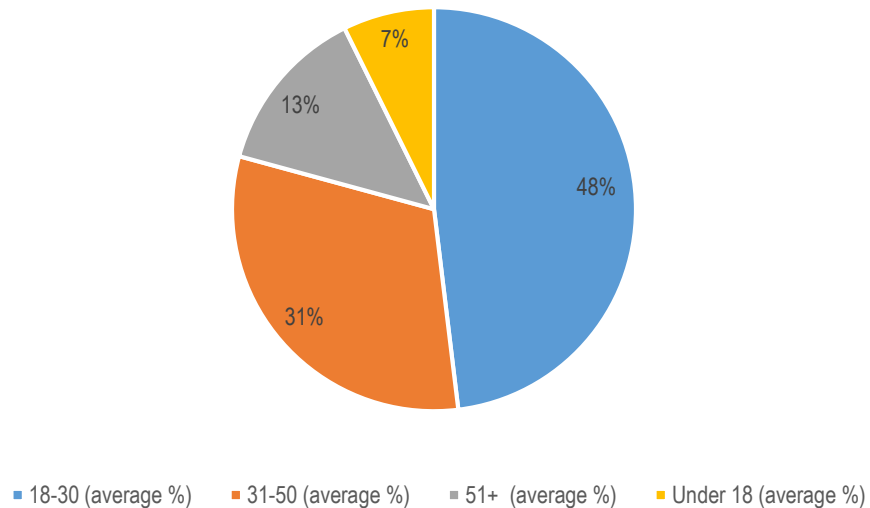


ESTIMATED AUDIENCE AGE GROUPS ACCORDING TO VENUES

RANGE	AGGREGATED AVERAGE OF ESTIMATED AUDIENCE AGE GROUPS ACCORDING TO VENUES - PERCENTAGE
18-30 (average %)	48%
31-50 (average %)	31%
51+ (average %)	13%
Under 18 (average %)	7%

N = 13

AGGREGATED AVERAGE OF ESTIMATED AUDIENCE AGE GROUPS ACCORDING TO VENUES - PERCENTAGE



FURTHER ANALYSIS FROM VENUE DATA CONFIRMS THAT THE GROSS OF THE AUDIENCE AGE RANGE IS A **WIDE BRACKET BETWEEN 18 AND 50 YEARS OLD**

EMPLOYMENT

CENSUS DAY

How many people are/were employed at the venue for the event?

54
NO. OF MUSICIANS (NOT DJS) OBSERVED - CENSUS DAY

1
NO. OF DJS OBSERVED - CENSUS DAY

86
NO. OF BAR/FRONT OF HOUSE STAFF OBSERVED - CENSUS DAY

23
NO. OF PRODUCTION STAFF (E.G. SOUND ENGINEERS) OBSERVED - CENSUS DAY

18
NO. OF DOOR STAFF - SECURITY OBSERVED - CENSUS DAY

9
NO. OF DOOR STAFF - BOX OFFICE OBSERVED - CENSUS DAY

BASED ON CENSUS DAY OBSERVATIONS AND INFORMATION FROM **VENUE STAFF**, THERE WERE AN ESTIMATED TOTAL OF **191** PEOPLE EMPLOYED AT **16** VENUES ON CENSUS DAY

AVERAGE EMPLOYMENT

How many staff do you employ on average per live music event?

105
MUSICIANS EMPLOYED (NOT DJS) - AVERAGE

4
DJS EMPLOYED - AVERAGE

75
BAR/FRONT OF HOUSE STAFF EMPLOYED - AVERAGE

17
PRODUCTION STAFF (E.G. SOUND ENGINEERS) EMPLOYED - AVERAGE

10
DOOR STAFF - SECURITY EMPLOYED - AVERAGE

36
DOOR STAFF - BOX OFFICE EMPLOYED - AVERAGE

ON AVERAGE, **PER LIVE MUSIC EVENT**, THERE ARE AN ESTIMATED TOTAL OF **247** PEOPLE EMPLOYED AT **10** VENUES

COMMENTS BY VENUES

WILL YOU BE PROMOTING/HOSTING FEWER OR MORE LIVE MUSIC EVENTS THREE YEARS FROM NOW, AND WHY?

DO YOU THINK THAT YOU WILL BE PROMOTING/HOSTING FEWER OR MORE LIVE MUSIC EVENTS THREE YEARS FROM NOW, AND WHY?	COUNT
About the same	6
Many more	1
More	1

N = 8

WHY?

Reasons why included: capped growth potential, limited resources, demand is increasing

BARRIERS FOR SUCCESS EXPRESSED

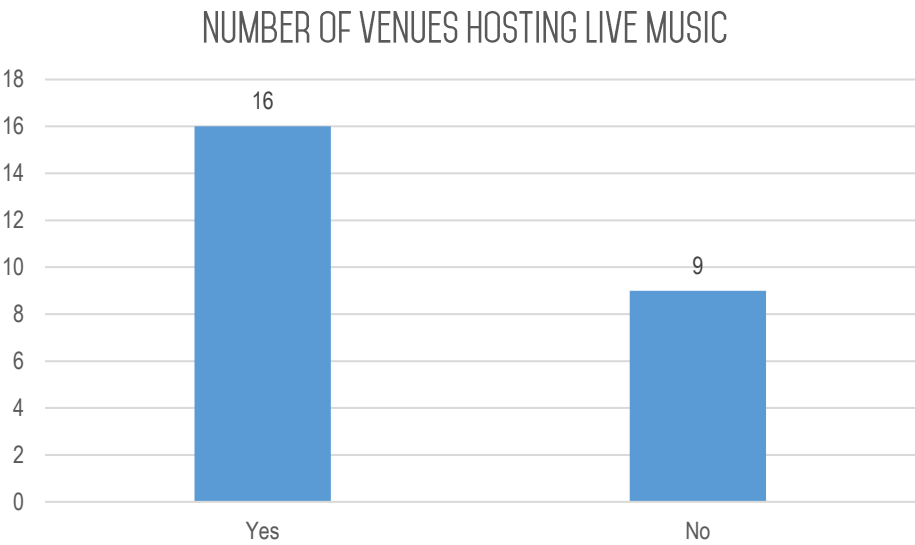
Government involvement, passing 'Agents of Change' policies, and providing more financial investment for musicians

CENSUS DAY OBSERVATIONS

DID THE VENUE HOST AN EVENT ON CENSUS DAY?

EVENT HOSTED ON CENSUS DAY/NIGHT	NUMBER OF VENUES HOSTING LIVE MUSIC
Yes	16
No	9

N = 25



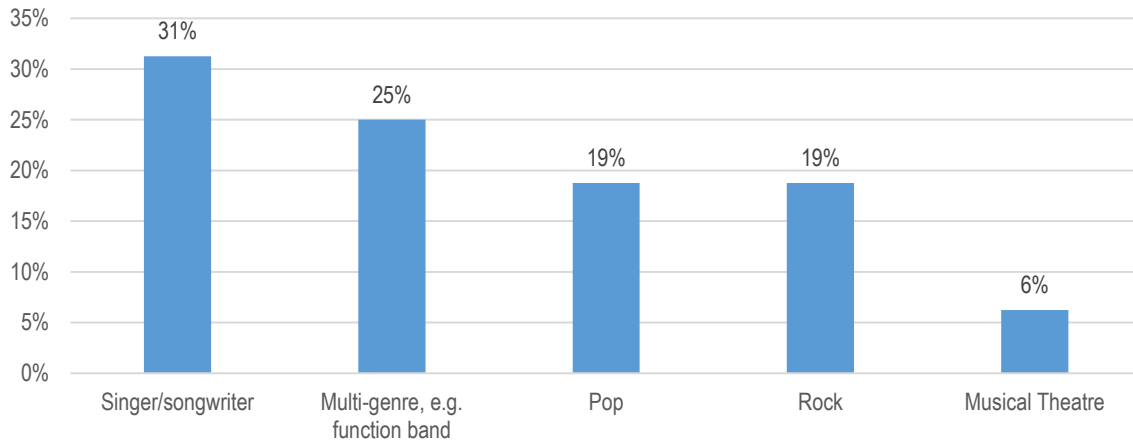
16 OUT OF THE 25 VENUES
OBSERVED WERE VISITED ON
CENSUS DAY

WHAT BEST DESCRIBES THE MAIN TYPE OF MUSIC ON CENSUS DAY? (VENUE OBSERVATION SURVEY ONLY)

TYPE OF MUSIC	COUNT	TYPE OF MUSIC - PERCENTAGE
Singer/songwriter	5	31%
Multi-genre, e.g. function band	4	25%
Pop	3	19%
Rock	3	19%
Musical Theatre	1	6%

N = 16

TYPE OF MUSIC - PERCENTAGE

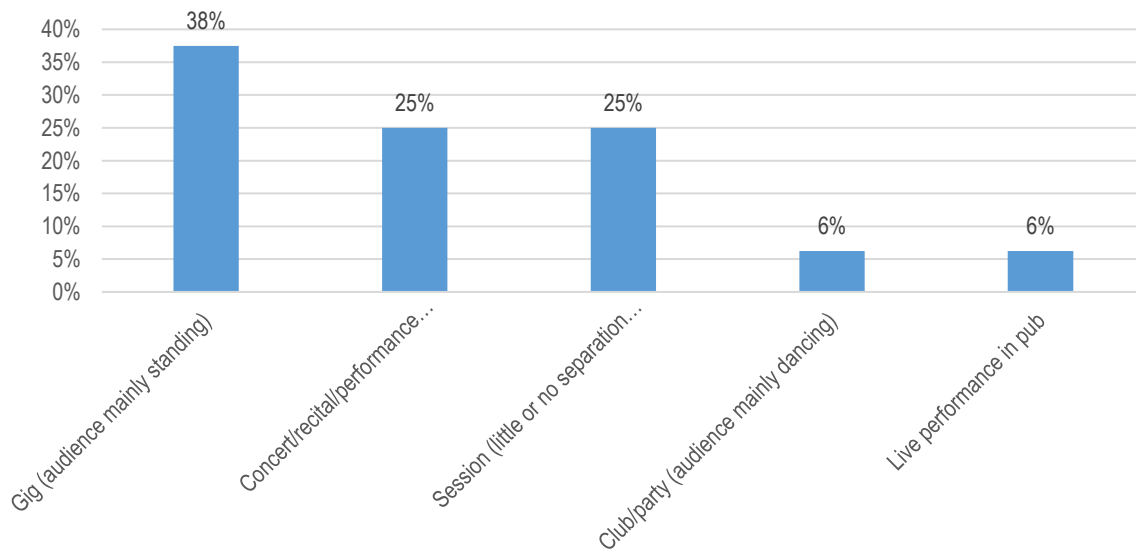


WHAT BEST DESCRIBES THE TYPE OF EVENT? (VENUE OBSERVATION SURVEY ONLY)

TYPE OF EVENT	COUNT	TYPE OF EVENT - PERCENTAGE
Gig (audience mainly standing)	6	38%
Concert/recital/performance (audience mainly seated)	4	25%
Session (little or no separation between performers and audience, e.g. folk session)	4	25%
Club/party (audience mainly dancing)	1	6%
Live performance in pub	1	6%

N = 16

TYPE OF EVENT - PERCENTAGE



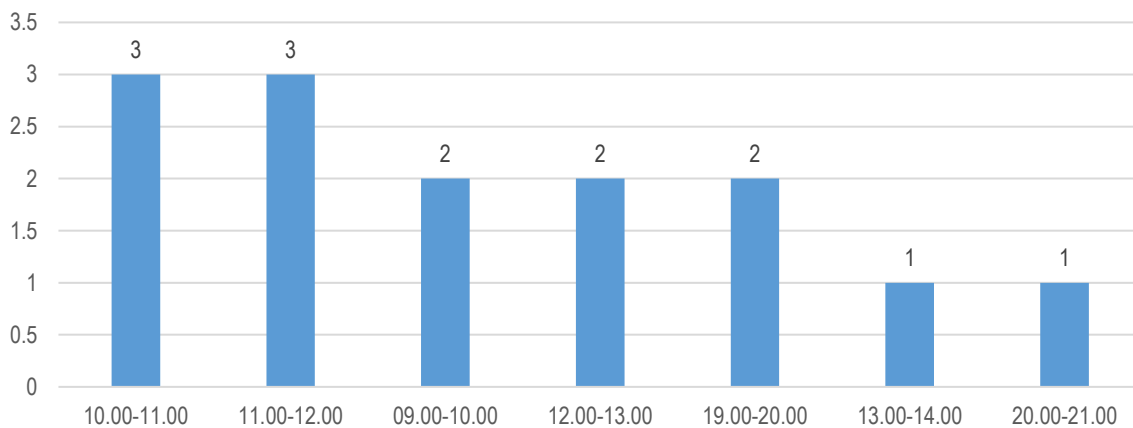
VENUE OPEN TIME ON CENSUS DAY

RANGE	OPEN TIMES FOR VENUES ON CENSUS DAY
10.00-11.00	3
11.00-12.00	3
09.00-10.00	2
12.00-13.00	2
19.00-20.00	2
13.00-14.00	1
20.00-21.00	1

N = 14

THE MOST COMMON OPENING TIME FOR VENUES WAS BETWEEN 10AM TO 12PM

OPEN TIMES FOR VENUES ON CENSUS DAY

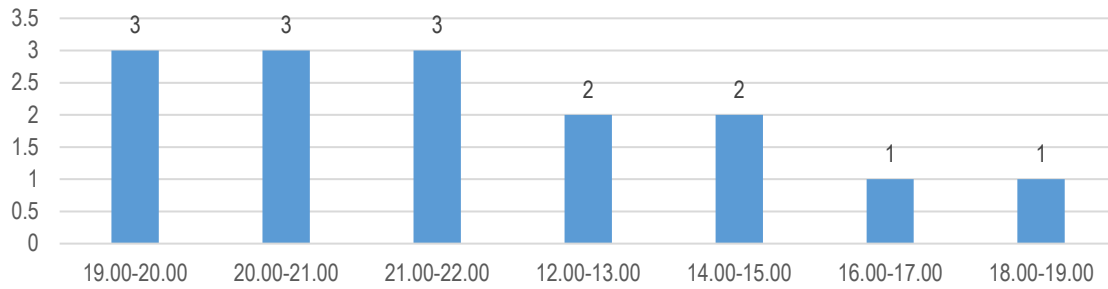


SHOW START TIME ON CENSUS DAY

RANGE	NUMBER OF VENUES - SHOW START TIME ON CENSUS DAY
19.00-20.00	3
20.00-21.00	3
21.00-22.00	3
12.00-13.00	2
14.00-15.00	2
16.00-17.00	1
18.00-19.00	1

N = 15

NUMBER OF VENUES - SHOW START TIME ON CENSUS DAY



MORE THAN HALF OF SHOWS **STARTED** BETWEEN 7PM AND 10PM

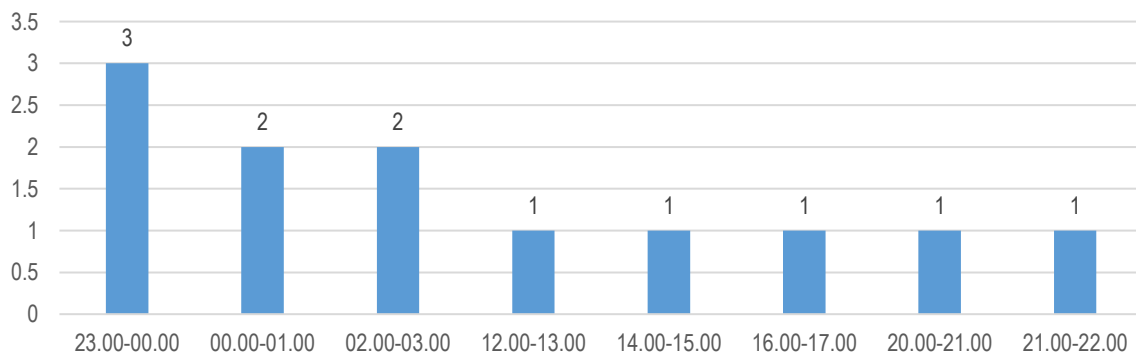
SHOW FINISH TIME ON CENSUS DAY

RANGE	NUMBER OF VENUES - SHOW FINISH TIME ON CENSUS DAY
23.00-00.00	3
00.00-01.00	2
02.00-03.00	2
12.00-13.00	1
14.00-15.00	1
16.00-17.00	1
20.00-21.00	1
21.00-22.00	1

N = 12

MORE THAN HALF OF SHOWS **FINISHED** BETWEEN 11PM AND 3AM

NUMBER OF VENUES - SHOW FINISH TIME ON CENSUS DAY



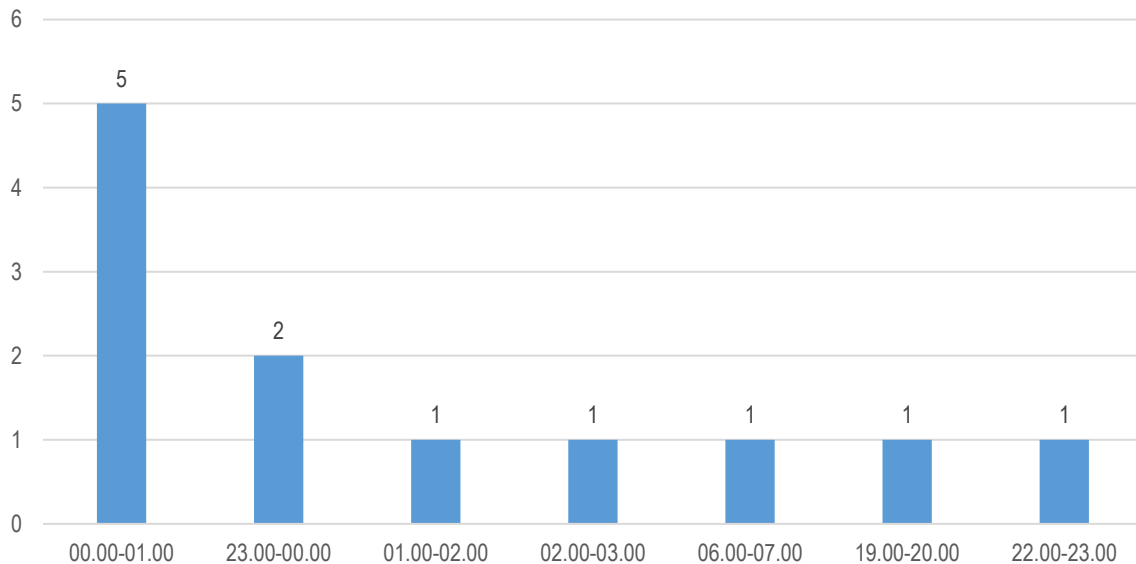
VENUE CLOSE TIME ON CENSUS DAY

RANGE	NUMBER OF VENUES - VENUE CLOSE TIME ON CENSUS DAY
00.00-01.00	5
23.00-00.00	2
01.00-02.00	1
02.00-03.00	1
06.00-07.00	1
19.00-20.00	1
22.00-23.00	1

N = 12

MORE THAN HALF OF VENUES CLOSED BETWEEN 11PM AND 1AM

NUMBER OF VENUES - VENUE CLOSE TIME ON CENSUS DAY



UK LIVE MUSIC CENSUS

LIVERPOOL

All data was analysed with the permission of UK Live Music Census. This report focused on data gathered on the 1st of June 2017 by the Liverpool Live Music Census Team, and the online surveys that were distributed until the end of the same month.

Report last updated February 14th, 2018