

**SCHOOL OF THE ARTS**

**Architecture (Design Studies)  
Registration**

**2025-26**

* You can only register for modules which are part of your programme and it is your responsibility to check that you have fulfilled any pre-requisite requirements.
* Module specifications can be found on the Architecture webpage [View your programme details View your programme details- School of Architecture - University of Liverpool](https://www.liverpool.ac.uk/architecture/welcome/view-your-programme-details/)
* If you have any queries, or problems with registration, please contact the SOTA Student Support Centre, 19 Abercromby Square ([sscarts@liverpool.ac.uk](mailto:sscarts@liverpool.ac.uk)).
* If you are considering applying to transfer from K10D Architecture (Design Studies) to the accredited K100 Architecture course, to be eligible you MUST choose ARCH103 and ARCH152 as your optional modules.

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| **Structure** | | | | | |
| **Year 1** | | | | | |
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| **Year 1 Semester 1** | | | | | |
| Students must take ARCH101, ARCH121 and ARCH 171 (as required modules). Additionally, students must select 15 credits of optional modules in addition to required modules. Optional modules are: ARCH103, ENVS110 | | | | | |
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| **Code** | **Module** | **Credit** | **Level** | **Type** | **Pathway(s)** |
| ARCH101 | STUDIO 1.1: DESIGN COMMUNICATION 2025-26 | 15 | Level 4 | Required |  |
| ARCH121 | CONTEXT 1.2 ARCHITECTURE AND THE BUILT ENVIRONMENT 2025-26 | 15 | Level 4 | Required |  |
| ARCH171 | CONTEXT 1.1: HISTORY OF ARCHITECTURE 2025-26 | 15 | Level 4 | Required |  |
| ARCH103 | STUDIO 1.2: DESIGN 2025-26 | 15 | Level 4 | Optional |  |
| ENVS110 | Town and Country Planning: An Introduction 2025-26 | 15 | Level 4 | Optional |  |
| **Year 1 Semester 2** | | | | | |
| Students must take ARCH111, ARCH161 (as required modules). Additionally, students must select 15 credits of optional modules in addition to required modules.  Optional modules are: SOTA104, ENVS152, ARCH152 (prerequisite ARCH103) | | | | | |
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| **Code** | **Module** | **Credit** | **Level** | **Type** | **Pathway(s)** |
| SOTA104 | Spatial Design in Games 2025-26 | 15 | Level 4 | Optional |  |
| ARCH111 | Environmental Design 1 2025-26 | 15 | Level 4 | Required |  |
| ARCH161 | Technology 1.2: Structure and Construction 2025-26 | 15 | Level 4 | Required |  |
| ARCH152 | STUDIO 1.3: DESIGN 2025-26 | 30 | Level 4 | Optional |  |
| ENVS152 | Contemporary Town Planning 2025-26 | 15 | Level 4 | Optional |  |